

# Formal Specification F28FS2, Lecture 15

## Operations in ML, especially those on lists

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March 23, 2014

## Playing games with ML types

Often, you can deduce what a 'reasonable' function **must** do, just by looking at its type.

Try this with the type  $(\text{'a} \rightarrow \text{'b}) \rightarrow \text{'a list} \rightarrow \text{'a list}$ ?

So this is a function that takes two arguments: a function from  $\alpha \rightarrow \beta$  and a list of  $\alpha$ s.

What could such a function do? Well, there is only one possibility:

```
fun map f [] = []  
  | map f (hd::tl) = (f hd)::(map f tl);  
val map = fn : ('a -> 'b) -> 'a list -> 'b list
```

You need to get used to parsing these things.

## Another example

Consider this type: `(('a * 'b) -> 'b) -> 'b -> 'a list -> 'b`.

This is a function that takes a function from  $\alpha \times \beta$  to  $\beta$ , and a  $\beta$ , and a list of  $\alpha$ s, and returns a  $\beta$ .

What could such a function do? Again, there is an obvious possibility.

Try to work it out first, then look at the next slide.

## Another example

```
fun foldl f b [] = b
  | foldl f b (hd::tl) = (foldl f (f(hd,b)) tl);
val foldl = fn : (('a * 'b) -> 'b) -> 'b -> 'a list
-> 'b
```

We can use `foldl` to write an iterative function over a list, such as this:

- ▶ Sum: `fn l => foldl (fn (x,y) => x+y) 0 l;`
- ▶ Sum squares: `fn l => foldl (fn (x,y) => x*x+y) 0 l;`
- ▶ Sum squares (using `map`): `fn l => foldl (fn (x,y) => x+y) 0 (map (fn x => x*x) l);`

## More examples

How about `int -> 'a list -> 'a?`

Seems to me this has to be a program that chooses the  $n$ th element of  $l$ . Try to write this yourself.

## More examples

```
fun take 1 (hd::tl) = hd
  | take n (hd::tl) = take (n-1) tl;
```

Of course this is a partial function. Do we care? Well if we do we can use an exception:

```
exception IndexOutOfBounds;
fun take 1 (hd::tl) = hd
  | take n (hd::tl) = take (n-1) tl
  | take n [] = raise IndexOutOfBounds;
val take = fn : int -> 'a list -> 'a
```

We get this: - take 1 [1];

```
val it = 1 : int
```

```
- take 1 [1];
```

```
uncaught exception IndexOutOfBounds
```

# Max

Write as many functions as you can to calculate the maximum of a list of integers. The type should be `int list -> int`.

# Max

Here are two of mine:

```
fun max (hd::tl) = if hd>(max tl) then hd else (max
tl);
```

```
fun max (hd::tl) = fn tl => foldl (fn (x,y) => if x>y
then x else y) hd tl;
```

Of course we can write more elaborate programs that gracefully handle `max` of the empty list. Have a go.



## Filter

How about a program of type `('a -> bool) -> 'a list -> 'a list`?

Clearly this is `filter`:

```
fun filter P [] = []  
  | filter P (hd::tl) = if (P hd) then hd::(filter P tl) else (filter P tl);
```

Try writing a function that inputs a list of predicates (a list of functions in  $\alpha \rightarrow bool$ ) and a list of  $\alpha$ s and outputs the sublist of elements satisfying all of these predicates. So the type should be `('a -> bool) list -> 'a list -> 'a list`.

## Exercises

- ▶ Write the obvious polymorphic function of type `'a -> int`.
- ▶ Recall that in  $Z$ , relations  $A \leftrightarrow B$  can be modelled as sets of tuples  $\mathbb{P}(A \times B)$ . As discussed in previous lectures, this has two models in ML:  $(A*B)$  `list` and  $(A*B)$  `-> bool`. The first is an equality type if  $A$  and  $B$  are, the second is not an equality type but can contain infinite elements. Recall that predicates on  $A$  are modelled as  $A$  `-> bool`, and similarly for  $B$ . For the first model,  $(A*B)$  `list`, implement the functions **size of relation** (the length of the list), **domain**, **range**, **domain restriction**, and **range anti-restriction**, and state their types.