Programming Languages F28PL2, Lecture 2

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Languages and formal grammars

Recall that a language is a set of symbols/tokens and a set of (possibly empty) strings of tokens.

We will let α, β, γ range over strings.

This is a computing course, so we need to think not only about what a language is, but also about how a language may be generated.

We generate languages using formal grammar. Using a formal grammar we can:

- Verify whether a sentence is in our language.
- Synthesise legal programs.

Terminology

- ► Write *V* for the set of symbols (*V* for 'vocabulary').
- We may partition (split) the set V into two subsets: of terminal and nonterminal symbols. (Why we do this will become clear later.)
- Write V* for the set of all strings of elements of V (including the empty string). Call this the closure of V.
- Write V^+ for the set of non-empty strings of elements of V.
- Write ε for the empty string often written informally as '

If $V = \{a, b, r, c, d, r\}$ (the set containing a, b, r, c, d, and r), then is $abracadabra \in V^*$?

Is ε always in V^* ? How about V^+ ?

Example

Suppose a vocabulary $V = \{0, 1, +, -, *, (,), \langle \exp \rangle \}.$

Suppose $\langle exp \rangle$ is nonterminal and all the other symbols are terminal.

Example sentences in V are (just elements of V^*):

- ε , the empty string.
- ▶ 1+1.
- (1+1) and (1+(1)).
- ► ((((and (()) * --.
- Is $(1+2+\langle \exp \rangle)$ in V^* ?

Terminology

Recall that α, β, γ range over strings.

A production rule is a pair $\alpha ::= \beta$.

Suppose a vocabulary $V = \{0, 1, +, -, *, (,), \langle \exp \rangle \}.$

Example production rules are:

$$\begin{array}{l} \langle \exp \rangle & ::= 0 \\ \langle \exp \rangle & ::= 1 \\ \langle \exp \rangle & ::= -\langle \exp \rangle \\ \langle \exp \rangle & ::= (\langle \exp \rangle) \\ \langle \exp \rangle & ::= \langle \exp \rangle + \langle \exp \rangle \\ \langle \exp \rangle & ::= \langle \exp \rangle * \langle \exp \rangle \end{array}$$

Production rules

We write a sequence

$$\begin{array}{ll} \alpha ::= \beta_1, \dots, \alpha ::= \beta_n & \text{as just} \\ \alpha ::= \beta_1 \mid \dots \mid \beta_n. \end{array}$$

For example:

$$\begin{array}{l} \langle exp \rangle & ::= 0 \\ \langle exp \rangle & ::= 1 \\ \langle exp \rangle & ::= -\langle exp \rangle \\ \langle exp \rangle & ::= (\langle exp \rangle) \end{array} & \langle exp \rangle & ::= 0 \mid 1 \mid \langle exp \rangle + \langle exp \rangle \mid \\ -\langle exp \rangle & ::= 0 \mid 1 \mid \langle exp \rangle + \langle exp \rangle \mid \\ -\langle exp \rangle \mid \langle exp \rangle + \langle exp \rangle \mid \\ \langle exp \rangle & ::= \langle exp \rangle + \langle exp \rangle \\ \langle exp \rangle & ::= \langle exp \rangle + \langle exp \rangle \end{array}$$

Production rules

We can use production rules to produce sentences. For example:

$$\begin{array}{ll} \langle \exp \rangle \Rightarrow -\langle \exp \rangle & \langle \exp \rangle \Rightarrow \langle \exp \rangle + \langle \exp \rangle \\ \Rightarrow -(\langle \exp \rangle) & \Rightarrow 1 + \langle \exp \rangle \\ \Rightarrow -(\langle \exp \rangle + \langle \exp \rangle) & \Rightarrow 1 + \langle \exp \rangle \\ \Rightarrow -(1 + \langle \exp \rangle) & \Rightarrow 1 + 0 * \langle \exp \rangle \\ \Rightarrow -(1 + 1) & \Rightarrow 1 + 0 * 1 \end{array}$$

So, starting from the nonterminal $\langle exp \rangle,$ we can generate many different sentences.

Grammars

Formally, a grammar is a 4-tuple of:

- \blacktriangleright $\mathbb N$ a set of nonterminal symbols.
- \mathbb{T} a set of terminal symbols, disjoint from \mathbb{N} .
- ► A start symbol, in N.
- A set of productions $\alpha ::= \beta$.

Notational conventions

Some important notational conventions which you are required to just know:

 $A, B, C, S, T, \langle \exp \rangle, \dots$ range over nonterminals (\mathbb{N}).

 a, b, c, \ldots range over terminals (T).

We call $\mathbb{N} \cup \mathbb{T}$ a vocabulary. X, Y, Z range over $\mathbb{N} \cup \mathbb{T}$.

Strings of terminals: x, y, z

Strings of terminals and/or nonterminals: $\alpha, \beta, \gamma, \ldots$

Terminology

The object-language is a language, defined as the set of strings of terminals that we can produce using the production rules, starting from the start symbol.

The meta-language is the language, defined as the set of all strings of terminals or nonterminals that we can produce using the production rules, starting from the start symbol.

The meta-language contains sentences of the object-language, but it may also contain extra sentences.

What were the terminals and non-terminals implicit in the example production rules considered previously?

What was the start symbol?

Example grammars

$$\begin{array}{ll} \langle \exp \rangle & ::= 0 \mid 1 \mid \langle \exp \rangle + \langle \exp \rangle \mid \\ & - \langle \exp \rangle \mid \langle \exp \rangle * \langle \exp \rangle \mid (\langle \exp \rangle) & \text{Start symbol: } \langle \exp \rangle \\ S & ::= ab \mid aSb & \text{Start symbol: } S \\ S & ::= aS \mid aT & \text{Start symbol: } S \\ T & ::= b \mid bT & \text{Start symbol: } T \end{array}$$

This is generative grammar. Let's generate a sentence using the second example:

$$S \Rightarrow aSb$$

 $\Rightarrow aaSbb$
 $\Rightarrow aaabbb$

Chomsky classification of grammars

Type 0 grammars contain productions of the form

$$\alpha ::= \beta$$

 α is a non-empty string of terminal and/or nonterminal symbols.

Type 0 grammars include pretty much anything.

Type 1 or context-sensitive grammars contain productions of the form

$$\alpha A \gamma ::= \alpha \beta \gamma.$$

Here A denotes a single nonterminal and β denotes an arbitrary string of terminal and/or nonterminal symbols. You can 'expand' A — subject to it occurring in the context described by α and γ .

Production rules

Things get more restrictive:

Type 2 or context-free grammars contain productions of the form

$$A ::= \gamma.$$

A denotes a single nonterminal. BNF is a language for describing Type 2 languages.

Type 3 or regular grammars contain productions of the form

$$A ::= aB$$
$$A ::= b$$
$$A ::= \epsilon.$$

See also regular expressions.

Type 3 grammars are good for identifying lexical units such as words; for instance "alphanumeric strings" or "numbers, possibly with underscores".

Type 2 grammars are good for languages like "the language of arithmetic" or "Mary loves John".

Most of the computer languages you know are determined by type 2 grammars (if $\langle bool \rangle$ then $\langle exp \rangle$ else $\langle exp \rangle$); the keywords of those languages are determined by type 3 grammars (if, then, and else).

Derivations

A little notation is useful:

 $\alpha \Rightarrow \beta$ means ' β derived from α by some production'.

 $\alpha \stackrel{P}{\Rightarrow} \beta$ means ' β derived from α by production p'.

 $\alpha \stackrel{*}{\Rightarrow} \beta$ means ' β derived from α by zero or more productions'.

 $\alpha \stackrel{+}{\Rightarrow} \beta$ means ' β derived from α by one or more productions'.

A type 2 (context-free) language

The language is

$$\mathbb{L} = \{a^n b^n \mid n \ge 1\}.$$

A grammar for it is

$$S ::= ab \mid aSb,$$

the start symbol is S.

Let's derive a sentence:

$$\begin{array}{rcl} S &\Rightarrow& aSb \ \Rightarrow& aaSbb \ \Rightarrow& aaabbb \end{array}$$

Note: supports balanced bracketing!

A type 3 (regular) grammar

The language is

$$\mathbb{L} = \{a^p b^q \mid p \ge 1, q \ge 1\}.$$

A grammar for it is

$$S ::= aS \mid aT \qquad T ::= b \mid bT.$$

The start symbol is S.

Let's derive a sentence:

$$S \Rightarrow aS \Rightarrow aaT \Rightarrow aabT \Rightarrow aabbT \Rightarrow aabbb.$$

Note: does not support balanced bracketing.

Suppose we want to know whether a sentence α in language \mathbb{L} ?

One algorithm to decide this is to try to generate it by applying all possible production rules in all possible orders.

For example is -(id + id) in the language determined by this grammar:

$$\begin{array}{lll} \langle exp \rangle & ::= & \langle exp \rangle + \langle exp \rangle \mid \langle exp \rangle * \langle exp \rangle \mid \\ & & (\langle exp \rangle) \mid - \langle exp \rangle \mid id \end{array}$$

Production rules

Yes:

$$\begin{array}{lll} \langle \exp \rangle & \Rightarrow & -\langle \exp \rangle \\ & \Rightarrow & -(\langle \exp \rangle) \\ & \Rightarrow & -(\langle \exp \rangle + \langle \exp \rangle) \\ & \Rightarrow & -(\mathrm{id} + \langle \exp \rangle) \\ & \Rightarrow & -(\mathrm{id} + \mathrm{id}) \end{array}$$

This is immensely inefficient! I am only claiming that this algorithm works in principle.

More on efficiency later.

More terminology you need to know

Phrase: a string derived from a nonterminal other than the start symbol.

Sentential form: a string derived from the start symbol.

Sentence: a sentential form without nonterminals.

How do we apply productions to form phrases, sentential forms, or sentences?

Leftmost derivation: a derivation where always the leftmost nonterminal is replaced. Gives rise to leftmost sentential form.

Rightmost derivation: a derivation where always the rightmost nonterminal is replaced. Gives rise to rightmost sentential form.

Leftmost derivation of -(id + id)

$$\begin{array}{lll} \langle exp \rangle & \Rightarrow & -\langle exp \rangle \\ & \Rightarrow & -(\langle exp \rangle) \\ & \Rightarrow & -(\langle exp \rangle + \langle exp \rangle) \\ & \Rightarrow & -(id + \langle exp \rangle) \\ & \Rightarrow & -(id + id) \end{array}$$

-(id+id) is a sentential form, a sentence, and a leftmost sentential form.

Rightmost derivation of -(id + id)

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$$\begin{array}{lll} \exp\rangle & \Rightarrow & -\langle \exp\rangle \\ & \Rightarrow & -(\langle \exp\rangle) \\ & \Rightarrow & -(\langle \exp\rangle + \langle \exp\rangle) \\ & \Rightarrow & -(\langle \exp\rangle + \mathrm{id}) \\ & \Rightarrow & -(\mathrm{id} + \mathrm{id}) \end{array}$$

As it happens, -(id+id) is also a rightmost sentential form.

Parse trees and derivations...

Parse trees remember how a sentence was produced.



... just a bit more

The parse tree on the far right represents both leftmost and rightmost derivations given previously.



Two different grammars can define the same language \mathbb{L} .

Call two grammars equivalent when they describe the same language.

However, equivalent grammars can define different parse trees.

Two grammars

Grammar 1:

$$\begin{array}{lll} \langle exp \rangle & ::= & \langle digit \rangle \mid \langle exp \rangle + \langle digit \rangle \mid \langle exp \rangle * \langle digit \rangle \\ \langle digit \rangle & ::= & 1 \mid 2 \mid 3 \end{array}$$

Grammar 2:

$$\begin{array}{lll} \langle exp \rangle & ::= & \langle digit \rangle \mid \langle digit \rangle + \langle exp \rangle \mid \langle digit \rangle * \langle exp \rangle \\ \langle digit \rangle & ::= & 1 \mid 2 \mid 3 \end{array}$$

Different parse trees





This is important, because different parse trees may induce different intuitive meanings.

Programs are not just syntax: we write a program because we give it meaning.

That meaning can be influenced by how we parse the string.

- The tree on the left intuitively means 9.
- The tree on the right intuitively means 7.