

F28PL1 Programming Languages

Laboratory 7

Write SML functions to:

A)

i) multiply real x by integer y to give a real

```
- realIntMult 3.3 3;  
> 9.9 : real
```

ii) check if string s_1 has more letters than string s_2

```
- moreLetters "big" "small";  
> false : bool
```

iii) check if character c represents a digit

```
- isDigit #"7";  
> true : bool
```

iv) if character c represents a digit then return its integer equivalent; otherwise return -1

```
- digitValue #"a";  
> ~1 : int  
- digitValue #"7";  
> 7 : int
```

v) convert a real r into a tuple of its value and integer equivalent

```
- conv 99.99;  
> (99.99, 99) : real * int
```

vi) implement the NAND function from the following table:

X	Y	X NAND Y
FALSE	FALSE	TRUE
FALSE	TRUE	TRUE
TRUE	FALSE	TRUE
TRUE	TRUE	FALSE

```
- NAND false true;  
> true : bool
```

B)

i) find the integer logarithm to the base 2 of an integer n by repeatedly dividing by 2 and counting:

```

log2 1 = 0
log2 n = 1+log2 (n div 2)

- log2 8;
> 3 : int

```

ii) find the square root of an integer x by repeatedly decrementing an initial guess s :

```

sqrt x s = s if s*s <= x
sqrt x s = sqrt x (s-1) if s*s > x

- sqrt 10 5;
> 3 : int

```

iii) find the sum of the squares of the first n integers:

$$n^2 + (n-1)^2 + (n-2)^2 + \dots + 1^2$$

- the sum of the squares of the first 0 integers is 0
- the sum of the squares of the first n integers is n squared plus the sum of the squares of the first $n-1$ integers

```

- sumSq 3;
> 14 : int

```

iv) find the sum of the halves of the first n integers:

$$\frac{n}{2} + \frac{(n-1)}{2} + \dots + \frac{1}{2}$$

```

- sumHalf 6;
> 9 : int

```

v) find the sum of applying function f to the first n integers

- the sum of applying f to the first 0 integers is 0
- the sum of applying f to the first n integers is f applied to n plus the sum of applying f to the first $n-1$ integers

```

- fun inc x = x+1;
> val inc = fn : inet -> int
- sumF inc 3;
> 9 : int i.e. inc 3+inc 2+ inc 1+ 0

```

vi) write `sumSq` using `sumF`

vii) write `sumHalf` using `sumF`