# **Course Outline**

# **Lecturer**

| Lilia Georgieva     | <ul> <li>Office : G.52, ext. 4183</li> <li>email : <u>L.Georgieva@hw.ac.uk</u></li> </ul> |
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| Hans-Wolfgang Loidl | - Office : G.48, ext. 3421<br>email : <u>H.W.Loidl@hw.ac.uk</u>                           |

# Purpose of Module

To introduce core algorithms used in a wide range of applications in computer science; to further develop skills in algorithm and data structure design and the development of medium sized programs. On completion you should be able to: Choose a suitable algorithm for a given problem, and discuss advantages of different methods; design and implement a range of useful algorithms, e.g., compression, encryption, hashing and graph manipulation; design and implement medium-size programming projects involving a number of different abstract data types, reusing and extending existing class libraries.

# **Tutorials**

Tutorials will take place in the first 40 minutes of the lab sessions in weeks 1-11. You will attempt a sheet of pencil & paper exercises with tutor assistance. Exercise sheets and solutions are available on the module webpage.

## <u>Labs</u>

In weeks 1 to 11 inclusive there will be tutor-supported Java programming labs:

Friday 13:15 - 15:15 EM 2.50

# **Structure of Module**

## Week 1 HWL

Introduction Course overview.

## Week 2

Compression Cryptography I *Compression Tutorial* 

## Week 3

Cryptography II Graph ADT I *Cryptography Tutorial* 

#### Week 4

Graph ADT II Graph Searching Graph Tutorial

#### Week 5

Weighted Graphs Task Networks & Topological Order Graph Search Tutorial

#### Week 6

Alg. Design: Greedy Algorithms & Divide/Conquer Alg. Design: Brute Force, Backtracking, Branch & Bound, Dynamic Programming Algorithm Design Tutorial

## Week 7 READING WEEK

#### Week 8 LG

Comparing algorithms ADT: Lists; DLL, CLL, Skipped lists

#### Week 9

Java exceptions Dictionaries: list-based dictionary, ordered dictionary.

#### Week 10

Hash tables Collision handling Performance of Hashing

#### Week 11

Tree Traversal methods AVL trees Multiway 2-4 trees, B trees Priority gueues and heaps

#### Week 12

Revision

## **Coursework**

Students will undertake two pieces of coursework, both Java programs. The first will be handed out by Week 3 and is due at the end of Week 6. The second exercise entails reusing and extending existing graph classes and will be handed out in Week 8 for submission by the end of Week 11.

# **Course Materials**

## Vision/Web Support

There are vision and web pages providing supporting materials, e.g. copies of lecture notes and tutorial sheets and solutions.

#### **Recommended Texts**

The module is based on the following text books. During the course you are expected to read sections of the texts, attempt exercises, and examine solutions.

Data Structures and Algorithms in Java (4th edition, or later) Michael T. Goodrich and Roberto Tamassia, John Wiley & Sons, ISBN 0-471-73884-0

Data Structures and Algorithm Analysis in Java, Mark Allen Weiss, Pearson International, ISBN 0-321-37319-7

Copies of the books are available from the University Library, and Blackwells have been requested to stock copies for purchase.

## **Other Texts**

There are many other texts covering data structures and algorithms in Java. **Beware:** Many use earlier versions of Java, e.g. Java 1.4, and omit important features of later releases of Java, including generic types.