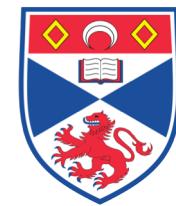




Introduction to (sequential) Erlang

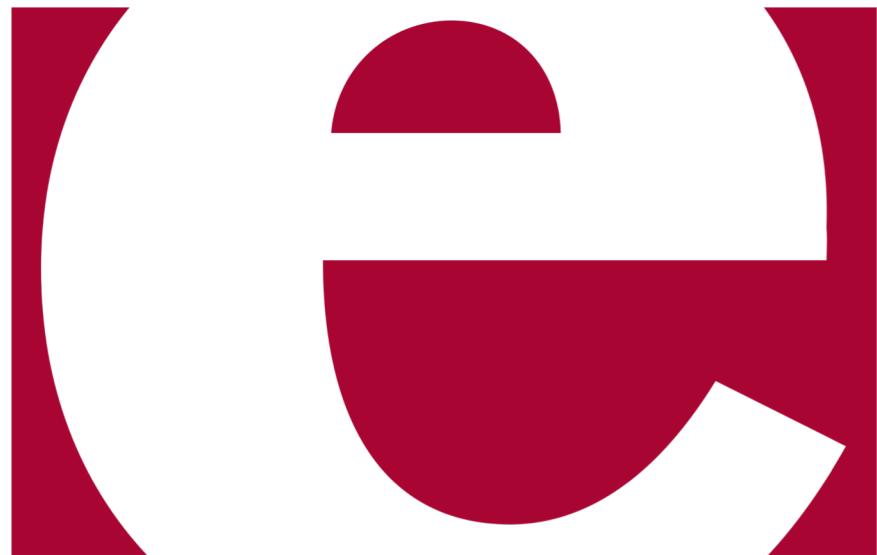
Chris Brown
(thanks to Tamas Kozsik, ELTE)
University of St Andrews

cmb21@st-andrews.ac.uk



A brief history of Erlang

- Created in 1986 and fully open-sourced in 1996
- Designed by Ericsson (“Ericsson Language”)
 - Joe Armstrong
 - Robert Virding
 - Mike Williams
- Telephony switching



E R L A N G



What is Erlang?

- Functional language
- Strict
- Dynamically typed
- Garbage collected
- Designed for concurrency and distribution
 - “Lightweight” processes
 - (which are not really “lightweight”)
 - Actor Model
- Processing binary data
- Fault tolerance (i.e. failure recovery)
- Compiles to beam, runs in a VM
- Hot code swap



Terms

- Literals
 - 42 or 42.0
- Atoms
 - leaf, blue, ok, error, true
- Functions
 - fun (X) -> X+1 end
- Lists
 - [0,1,1,2,3,5,8,13,21]
- Tuples
 - {may, 10, 2014}
- Records
 - #date{month=may, day=10, year=2014}
- Binaries
 - <<0,1,1,2,3,5,8,13,21>>
- Pids, ports, refs



Expressions

- Terms (literals, atoms, compound data)
- Variables
 - `X, Long_Variable_Name`
- Function/operator calls
 - `fib(N-1)+fib(N-2)`
- Data structures
 - `{may, Day, fib(18)-570}`
- Control structures
 - Branching (case and if)
 - Sending and receiving a message
 - Error handling



Functions

increment(N) -> N+1 .



Case Statements

```
fib(N) ->  
  case N of  
    0 -> 0;  
    1 -> 1;  
    _ -> fib(N-1) + fib(N+2) .
```



Function clauses

```
fib(0) -> 0;
```

```
fib(1) -> 1;
```

```
fib(N) -> fib(N-1) + fib(N-2).
```



Guards

```
fib(N)  when  N < 2  ->  N;
```

```
fib(N)  ->  fib(N-1)  +  fib(N-2) .
```



If expressions

```
fib(N)  ->  
  if  
    N < 2  -> N;  
    true   -> fib(N-1) + fib(N-2)  
  end.
```



Recursion

```
factorial(1) -> 1;  
factorial(N) -> N * factorial(N-1).
```

```
> factorial(3)  
matches N = 3 in clause 2  
== 3 * factorial(3 - 1)  
== 3 * factorial(2)  
matches N = 2 in clause 2  
== 3 * (2 * factorial(2 - 1))  
== 3 * (2 * factorial(1))  
matches clause 1  
== 3 * (2 * 1)  
== 3 * 2  
== 6
```

(from An Erlang Course, <http://www.erlang.org/course/course.html>)



Tail recursion

```
factorial(1) -> 1;  
factorial(N) -> N * factorial(N-1).
```

```
factorial(N) -> factorial_acc(N, 1).
```

```
factorial_acc(1, Acc) -> Acc;  
factorial_acc(N, Acc) ->  
    factorial_acc(N-1, Acc*N).
```



More tail recursion

```
prime(1) -> false;
```

```
prime(N) when N > 1 -> prime(N, 2).
```

```
% no proper divisors of N between M and sqrt(N)
```

```
prime(N,M) when M*M>N -> true;
```

```
prime(N,M) -> (N rem M =/= 0) andalso
```

```
prime(N,M+1).
```



Pattern matching

```
fib(N) ->  
  case N of 0 -> 0;  
    1 -> 1;  
    _ -> fib(N-1) + fib(N-2)  
end.
```

```
-----  
fib(0) -> 0;  
fib(1) -> 1;  
fib(N) -> fib(N-1) + fib(N-2).
```



Lists

```
[0, 1, 1, 2, 3, 5, 8, 13, 21]
```

```
[0 | [1, 1, 2, 3, 5, 8, 13, 21]]
```

[0, 1, 1, 2, 3] | [5] | [8] | [13] | [21] | [111111]

[0, 1, 1, 2, 3] | [5, 8, 13, 21, 11]

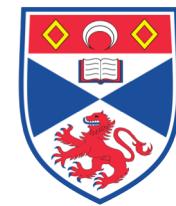


Recursion over lists

- Linear data structure, just like in Haskell
- Head and tail [Head | Tail]
- Recursive structure

```
sum( [] )  -> 0;
```

```
sum( [Head|Tail] ) -> Head + sum(Tail) .
```



List comprehensions

```
primes(S) -> [N || N <- S, prime(N)].
```



Higher-order functions

```
primes(S) -> [N || N<-S, prime(N)].
```

```
primes(S) -> filter(fun prime/1, S).
```

```
filter(Pred,List) ->  
[ Item || Item <- List, Pred(Item)].
```



“Lambda” functions

```
mul(Scalar,List) ->  
    map( fun(Item) ->  
          Scalar*Item end,  
          List ).  
  
map( fun(Item) ->Scalar*Item end, List )
```



Variable binding

- Formal parameters:

Example: `fib (N) -> ...`

Example: `sum ([Head|Tail]) -> ...`

- Generator in list comprehension:

`[... | Item <- List]`

- Syntax: `Pattern = Expression`

Example: `Primes = primes(List)`

Example: `[Head|Tail] = List`



Sequencing expressions

```
area({square, Side}) -> Side * Side;  
area({circle, Radius}) ->  
    % almost :-)  
    3 * Radius * Radius;  
area({triangle, A, B, C}) ->  
    S = (A + B + C) / 2,  
    math:sqrt(S*(S-A)*(S-B)*(S-C)).
```



Modules

- Place code into a .erl file
- Compile unit is a module

```
-module(mymath).  
-export([fib/1,prime/1,pi/0]).  
-define(PI,3.14).  
  
pi() -> ?PI.  
  
fib(N) when N<2 -> N;  
fib(N) -> fib(N-1) + fib(N-2).  
  
prime(1) -> false;  
prime(N) when N > 1 -> prime(N,2).  
  
prime(N,M) when M*M>N -> true;  
prime(N,M) -> (N rem M =/= 0) andalso prime(N,M+1).
```



The Erlang REPL

```
$ ls mymath.erl mymath.erl
$ erl
Erlang R16B (erts-5.10.1) [source] [smp:4:4]
[async-threads:10] [hipe] [kernel-poll:false]
Eshell V5.10.1 (abort with ^G)
1> c(mymath).
{ok,mymath}
2> mymath:prime(1987).
true
3> q().
ok
4> $ ls mymath* mymath.beam mymath.erl
```



Thank you!

cmb21@st-andrews.ac.uk

@chrismarkbrown