

# Computational Logic in Artificial Neural Networks

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# Outline

## 1 Introduction and Motivation

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- 3 Timeliness and Novelty

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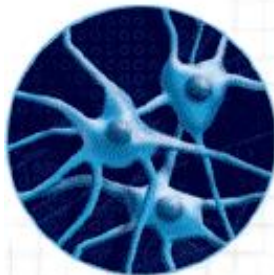
# Introduction

## Symbolic Logic as Deductive System

- Deduction in logic calculi;
- Logic programming;
- Higher-order proof assistants...

Sound  
symbolic  
methods  
we can trust

## Neural Networks



- spontaneous behavior;
- learning and adaptation;
- computational power

# Corner-stone Result, [Kalinke, Hölldobler, 94]

## Theorem

*For each propositional program  $P$ , there exists a 3-layer feedforward neural network which computes  $T_P$ .*

We will call such neural networks  **$T_P$ -neural networks**.

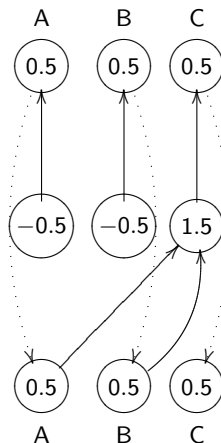
# A simple $T_P$ -neural network

$$B \leftarrow$$

$$A \leftarrow$$

$$C \leftarrow A, B$$

$$T_P \uparrow 0 = \{B, A\}$$

$$\text{lfp}(T_P) = T_P \uparrow 1 = \{B, A, C\}$$




# Characteristic Properties of $T_P$ -Neural Networks

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- ① Require infinitely long layers in the first-order case.
- ② First-order atoms are not represented in the neural network directly, and only truth values 1 and 0 are propagated.
- ③ No learning or adaptation.

⇒ Impractical for Computational Logic; not interesting for Neurocomputing audience.

## Example 2

$$\begin{aligned}P(0) &\leftarrow \\P(s(x)) &\leftarrow P(x) \\T_P \uparrow 0 &= \{P(0)\} \\lfp(T_P) &= T_P \uparrow \omega = \\&\{0, s(0), s(s(0)), \\&s(s(s(0))), \dots\}\end{aligned}$$

## Example 2

$$P(0) \leftarrow$$
$$P(s(x)) \leftarrow P(x)$$
$$T_P \uparrow 0 = \{P(0)\}$$
$$\text{lfp}(T_P) = T_P \uparrow \omega =$$
$$\{0, s(0), s(s(0)),$$
$$s(s(s(0))), \dots\}$$

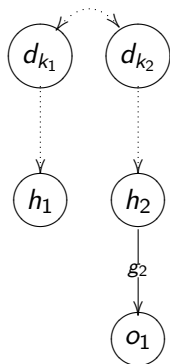
Paradox:  
(computability,  
complexity,  
proof theory)



# I propose SLD Neural networks

- They have finite architecture that does not depend on the size of the Herbrand base  $B_P$ .
- Their effectiveness is due to several learning functions.
- Allow easy implementation of computational logic.

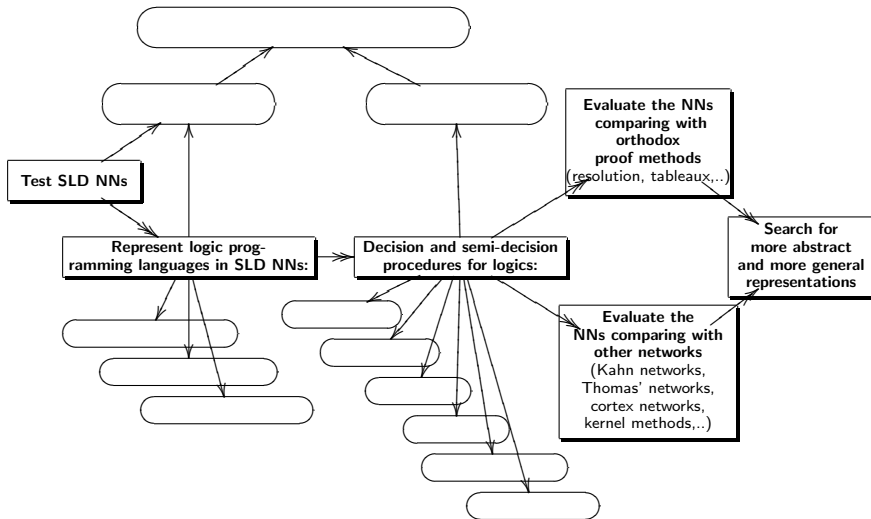
# Example 2 in SLD neural networks



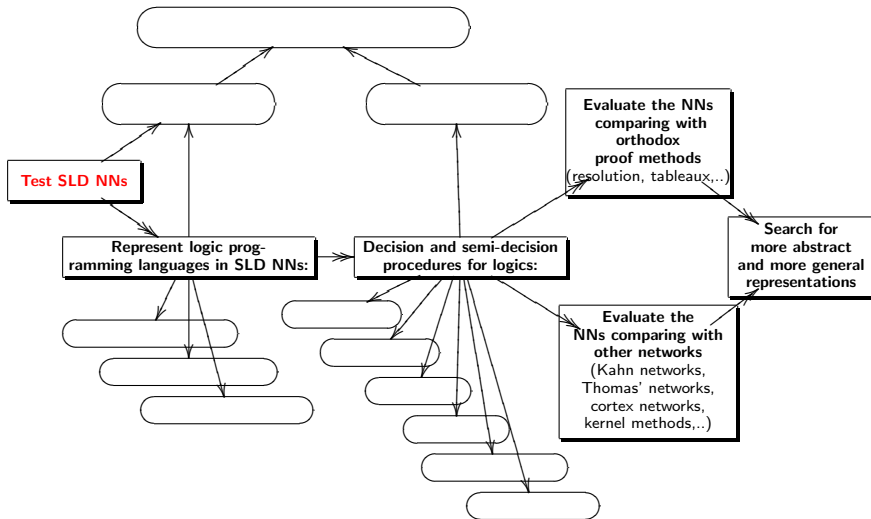
$$P(0) \leftarrow;$$
$$P(s(x)) \leftarrow P(x).$$



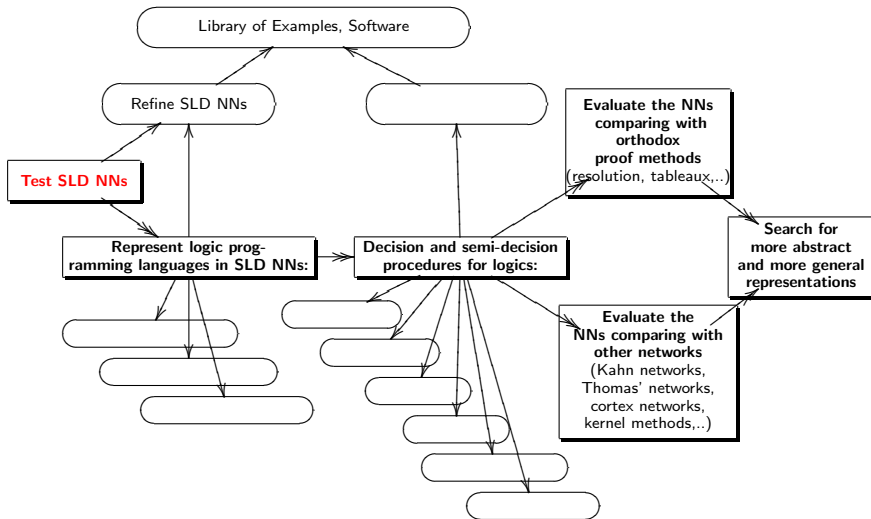
# Workplan



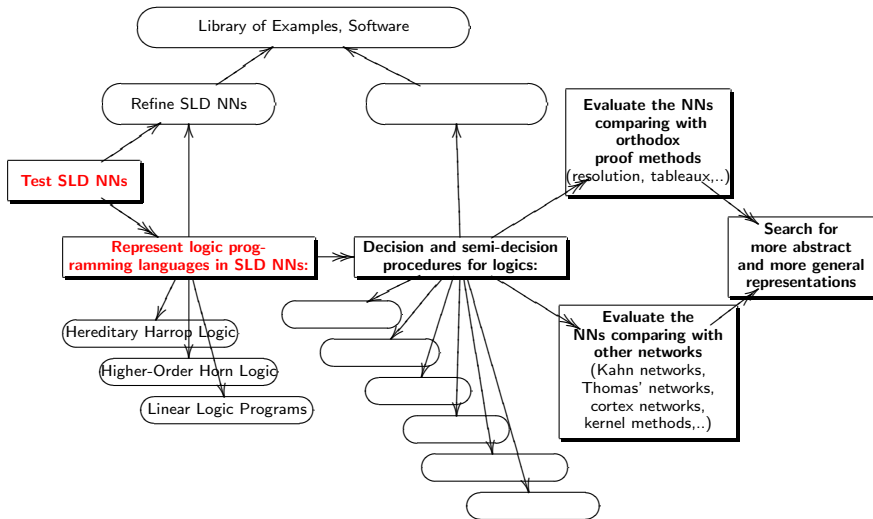
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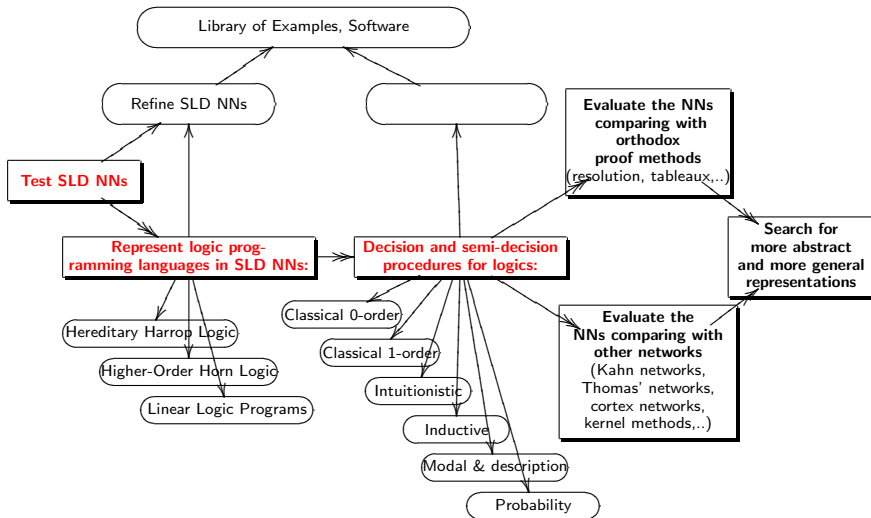
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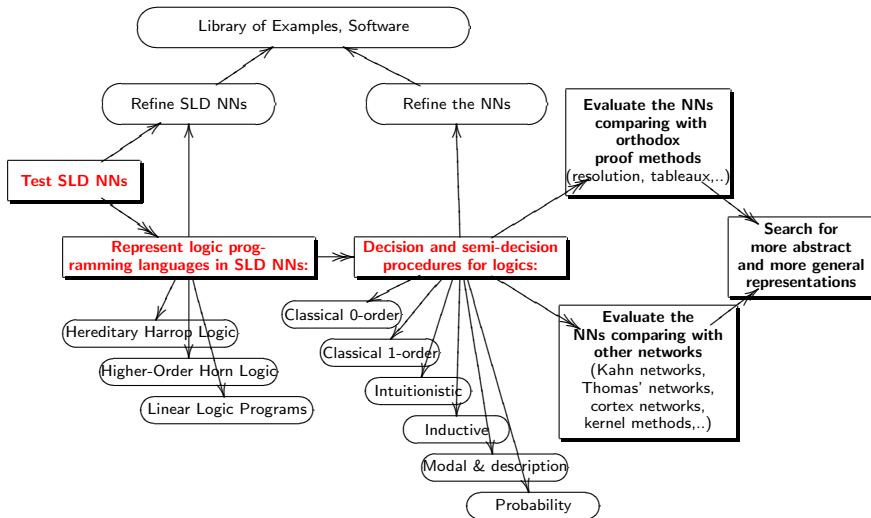
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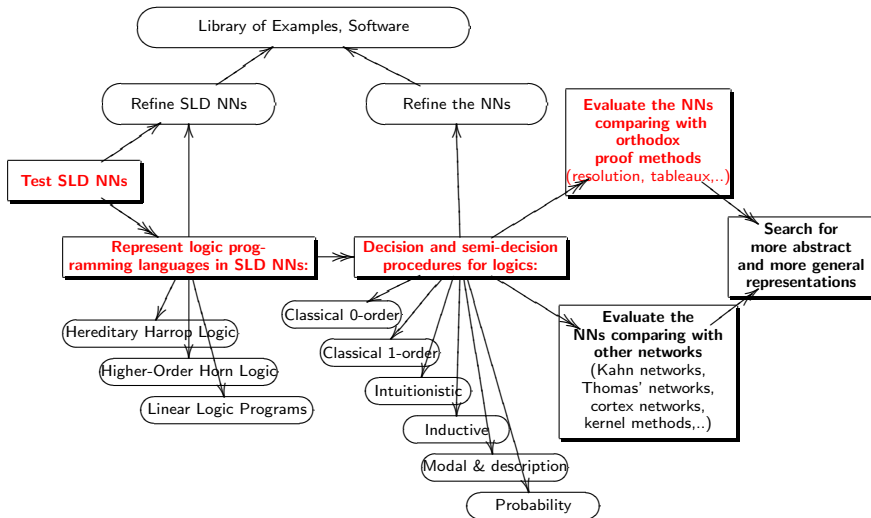
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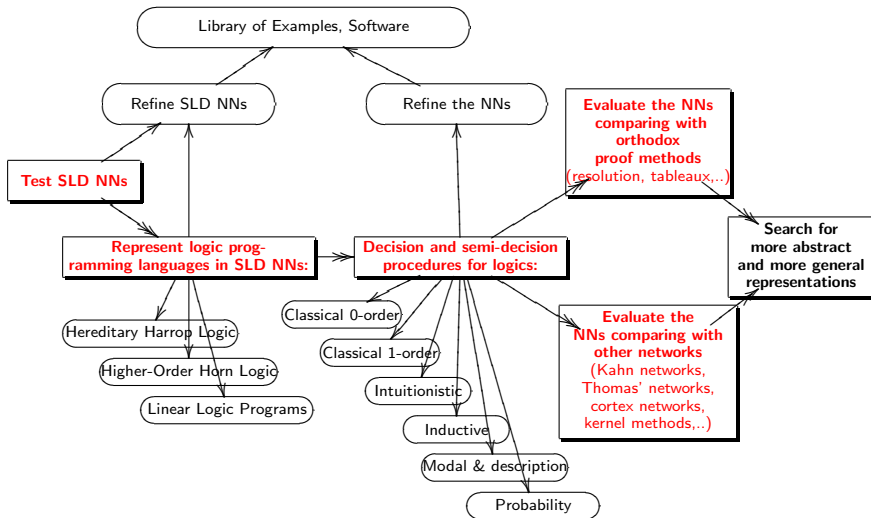
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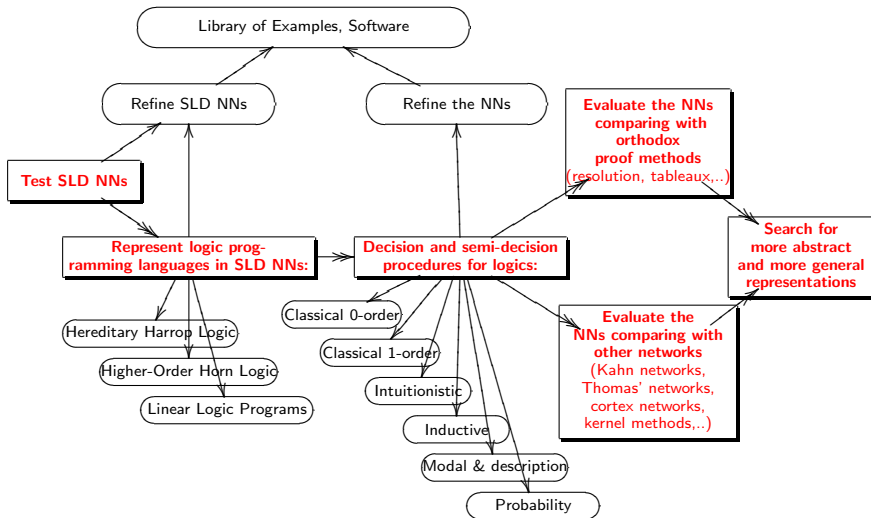


# Workplan





# Workplan



# Timeliness

- Computability Characterisation of Neural Networks;
- A rich body of material accumulated in Connectionism but research vacuum in the field;
- Wide range of NN simulators; numerous research centres working on learning techniques.

# Novelty

The project is novel in the aspects of

- **Theory** (Finite representation of Logic Deduction in Neural Networks);
- **Methodology** (SLD resolution rather than semantic operators; finite construction; the use of learning in deduction);
- **Practice** (Evaluation and implementation of neural networks in computational logic).

# Potential Beneficiaries

- 1 Researchers in neuro-symbolic integration, AI;
- 2 The Computational Logic and Automated Reasoning communities;
- 3 Individuals and organisations using automated theorem provers;
- 4 Researchers in different areas of computer science investigating and applying learning techniques.

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Items 2 - 3  $\implies$  St Andrews.

## St Andrews: Available Expertise

- Computational Logic Group (Roy Dyckhoff): development of proof assistants and theorem provers.
- Search algorithms; experimental methods in CS; constraint satisfaction problems (Ian Gent, Kevin Hammond, Ian Miguel, Tom Kelsey).
- Neural Network Research institutes in Edinburgh (Institute for Adaptive and Neural Computation; the Institute for Perception, Action and Behavior; the Neuroinformatics Doctoral Training Centre).

Thank you!