# First-order Deduction in Neural Networks 

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## Outline

(1) Motivation

- Neuro-Symbolic Integration
- Connectionist Neural Networks and Logic Programs


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- Neuro-Symbolic Integration
- Connectionist Neural Networks and Logic Programs
(2) SLD-resolution
(3) First-Order Deduction in Neural networks
(4) Conclusions and Ongoing Work


## Motivation

## Symbolic Logic as Deductive System

(1) Axioms: $(A \supset(B \supset A))$; $(A \supset(B \supset C)) \supset((A \supset$ $B) \supset(A \supset C))$; $(((\neg B) \supset(\neg A)) \supset$ $(((\neg B) \supset A) \supset B)) ;$ $\left((\forall x A) \supset S_{t}^{\times} A\right)$; $\forall x(A \supset B)) \supset$ $(A \supset \forall x B)))$;
(2) Rules:
$\frac{A \supset B, A}{B} ; \frac{A}{\forall x A}$.

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## Neural Networks

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(2) Rules:
$\frac{A \supset B, A}{B} ; \frac{A}{\forall x A}$.

- spontaneous behavior;
- learning and adaptation


## Motivation

## Logic Programs

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is a ground instance of a clause in $P$ and $\left.\left\{B_{1}, \ldots, B_{n}\right\} \subseteq I\right\}$
- $\operatorname{lfp}\left(T_{P} \uparrow \omega\right)=$ the least Herbrand model of $P$.


## Motivation

## Logic Programs

## Artificial Neural Networks



## An Important Result, [Kalinke, Hölldobler, 94]

## Theorem

For each propositional program $P$, there exists a 3-layer feedforward neural network which computes $T_{P}$.

- No learning or adaptation;
- Require infinitely long layers in the first-order case.


## A Simple Example

$B \leftarrow$
$A \leftarrow$
$C \leftarrow A, B$
$T_{P} \uparrow 0=\{B, A\}$
$\operatorname{lfp}\left(T_{P}\right)=T_{P} \uparrow 1=\{B, A, C\}$

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## Most General Unifier

## MGU

Let $S$ be a finite set of atoms. A substitution $\theta$ is called a unifier for $S$ if $S$ is a singleton. A unifier $\theta$ for $S$ is called a most general unifier (mgu) for $S$ if, for each unifier $\sigma$ of $S$, there exists a substitution $\gamma$ such that $\sigma=\theta \gamma$.

Example: If $S=\left(Q\left(f\left(x_{1}, x_{2}\right)\right), Q\left(f\left(a_{1}, a_{2}\right)\right)\right)$, then $\theta=\left\{x_{1} / a_{1} ; x_{2} / a_{2}\right\}$ is the mgu.

## Disagreement set

## Disagreement set

To find the disagreement set $D_{S}$ of $S$ locate the leftmost symbol position at which not all atoms in $S$ have the same symbol and extract from each atom in $S$ the term beginning at that symbol position. The set of all such terms is the disagreement set.

Example: For $S=\left(Q\left(f\left(x_{1}, x_{2}\right)\right), Q\left(f\left(a_{1}, a_{2}\right)\right)\right)$ we have $D_{S}=\left\{x_{1}, a_{1}\right\}$.

## Unification algorithm

(1) Put $k=0$ and $\sigma_{0}=\varepsilon$.
(2) If $S \sigma_{k}$ is a singleton, then stop; $\sigma_{k}$ is an mgu of $S$. Otherwise, find the disagreement set $D_{k}$ of $S \sigma_{k}$.
(3) If there exist a variable $v$ and a term $t$ in $D_{k}$ such that $v$ does not occur in $t$, then put $\theta_{k+1}=\theta_{k}\{v / t\}$, increment $k$ and go to 2 . Otherwise, stop; $S$ is not unifiable.

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Unification theorem.

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- $G_{1}=\leftarrow Q_{2}\left(a_{1}\right), Q_{3}\left(a_{2}\right)$.
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- $G_{3}=\square$.


## Connectionist Neural Networks

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\begin{aligned}
& p_{k}(t)=\left(\sum_{j=1}^{n_{k}} w_{k j} v_{j}(t)\right)-\Theta_{k} \\
& v_{k}(t+\Delta t)=\psi\left(p_{k}(t)\right)= \begin{cases}1 & \text { if } p_{k}(t)>0 \\
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## Gödel Numbers of Formulae

Each symbol of the first-order language receives a Gödel number as follows:

- variables $x_{1}, x_{2}, x_{3}, \ldots$ receive numbers (01), (011), (0111), ...;
- constants $a_{1}, a_{2}, a_{3}, \ldots$ receive numbers (21), (211), (2111), ...;
- function symbols $f_{1}, f_{2}, f_{3}, \ldots$ receive numbers (31), (311), (3111), ...;
- predicate symbols $Q_{1}, Q_{2}, Q_{3}, \ldots$ receive numbers (41), (411), (4111), ...;
- symbols (, ) and, receive numbers 5, 6 and 7 respectively.


## Operations on Gödel Numbers

- Disagreement set: $g_{1} \ominus g_{2}$;


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- Substitution: $g \odot s$;
- Algorithm of unification.


## Unification in Neural Networks

## Claim 1

Unification Algorithm can be performed in finite (and very small) neural networks with error-correction learning.

## Error-Correction (Supervised) Learning



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We embed a new parameter, desired response $d_{k}$ into neurons;
Error-signal: $e_{k}(t)=d_{k}(t)-v_{k}(t)$;
Error-correction learning rule: $\Delta w_{k j}(t)=\eta e_{k}(t) v_{j}(t)$.


## Main Lemma

## Lemma

Given two first-order atoms $A$ and $B$, there exists a two-neuron learning neural network that performs the algorithm of unification for $A$ and $B$.

## Example of Unification in Neural Networks: time $=t_{1}$.


$w_{i k}\left(t_{1}\right)=v_{i}\left(t_{1}\right)=g_{6}$ is the Gödel number of $Q_{1}\left(f\left(a_{1}, a_{2}\right)\right) ;$
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$e_{k}\left(t_{1}\right)=s\left(d_{k}\left(t_{1}\right) \ominus v_{k}\left(t_{1}\right)\right)-$ the Gödel number of substitution for the disagreement set $d_{k}\left(t_{1}\right) \ominus v_{k}\left(t_{1}\right)$;
$\Delta w\left(t_{1}\right)=v_{i}\left(t_{1}\right) e_{k}\left(t_{1}\right)=$ $e_{k}\left(t_{1}\right)$.
$v_{h_{1}}=0$

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$w_{k i}\left(t_{2}\right)=w_{k i}\left(t_{1}\right) \odot \Delta w_{k i}\left(t_{1}\right)$
and $d_{k}\left(t_{2}\right)=d_{k}\left(t_{1}\right) \odot$
$\Delta w_{k i}\left(t_{1}\right)$ applies substitutions.

## Example of Unification in Neural Networks: time $=t_{1-2}$.


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is the Gödel number of
$Q_{1}\left(f\left(a_{1}, a_{2}\right)\right)$;
$d_{k}\left(t_{1}\right)=g_{1}$ is the Gödel number of $Q_{1}\left(f\left(x_{1}, x_{2}\right)\right)$;
$e_{k}\left(t_{1}\right)=s\left(d_{k}\left(t_{1}\right) \ominus v_{k}\left(t_{1}\right)\right)-$
the Gödel number of substitution $x_{1} / a_{1}$;
$\Delta w\left(t_{1}\right)=v_{i}\left(t_{1}\right) e_{k}\left(t_{1}\right) ;$
$w_{k i}\left(t_{2}\right)=w_{k i}\left(t_{1}\right) \odot \Delta w_{k i}\left(t_{1}\right)$
and $d_{k}\left(t_{2}\right)=d_{k}\left(t_{1}\right) \odot$

$$
\Delta w_{k i}\left(t_{1}\right) \quad \text { applies sub- }
$$

stitutions. $\quad w_{h_{1} k}\left(t_{2}\right)=$
$w_{h_{1} k}\left(t_{1}\right) \oplus \Delta w_{h_{1} k}\left(t_{1}\right)$.

## Example of Unification in Neural Networks: time $=t_{1-2}$.


$w_{i k_{1}}\left(t_{2}\right)=v_{i}\left(t_{2}\right)=g_{6}$ is the Gödel number of $Q_{1}\left(f\left(a_{1}, a_{2}\right)\right) ;$
$d_{k}\left(t_{2}\right)=g_{7}$ is the Gödel number of $Q_{1}\left(f\left(a_{1}, x_{2}\right)\right)$.

## Example of Unification in Neural Networks: time $=t_{2-3}$.



## Some conclusions

## Properties of these neural networks

- First-order atoms are embedded directly into a neural network via Gödel numbers.
- Neural networks are finite and give deterministic results, comparing with infinite layers needed to perform substitutions in [HK94].
- Unification algorithm is performed as an adaptive process, which corrects one piece of data relatively to the other piece of data.


## Main theorem

## Theorem

Let $P$ be a definite logic program and $G$ be a definite goal. Then there exists a 3-layer recurrent neural network which computes the Gödel number s of substitution $\theta$ if and only if SLD-refutation derives $\theta$ as an answer for $P \cup\{G\}$. (We will call these neural networks SLD neural networks).

## Example. Time $=t_{1}$.



## Example. Time $=t_{1}$.



## Example. Time $=t_{1}$.



## Example. Time $=t_{1}$.



## Example. Time $t_{1}$ : signals are filtered and unification initialized.



$$
\begin{aligned}
& g_{6}=Q_{1}\left(f\left(a_{1}, a_{2}\right)\right) . \\
& Q_{1}\left(f\left(x_{1}, x_{2}\right)\right) \leftarrow \\
& Q_{2}\left(x_{1}\right), Q_{3}\left(x_{2}\right) ; \\
& Q_{1}\left(f\left(x_{1}, x_{2}\right)\right) \leftarrow Q_{4}\left(x_{1}\right) ; \\
& Q_{2}\left(a_{1}\right) \leftarrow ; \\
& Q_{3}\left(a_{2}\right) \leftarrow
\end{aligned}
$$

## Example. Time $t_{2}-t_{4}$ : unification.



## Example. Time $=t_{5}:$ values at layer o are computed:



## Example. Time $=t_{6}$ : new iterations starts, excessive

 signals are filtered, and unification initialized:

$$
\begin{aligned}
& g_{6}=Q_{1}\left(f\left(a_{1}, a_{2}\right)\right) . \\
& Q_{1}\left(f\left(x_{1}, x_{2}\right)\right) \leftarrow \\
& Q_{2}\left(x_{1}\right), Q_{3}\left(x_{2}\right) ; \\
& Q_{1}\left(f\left(x_{1}, x_{2}\right)\right) \leftarrow Q_{4}\left(x_{1}\right) ; \\
& Q_{2}\left(a_{1}\right) \leftarrow ; \\
& Q_{3}\left(a_{2}\right) \leftarrow
\end{aligned}
$$

## Example. Time $=t_{7}$ : unification is performed, answers are

 sent as an output:

$$
\begin{aligned}
& g_{6}=Q_{1}\left(f\left(a_{1}, a_{2}\right)\right) . \\
& Q_{1}\left(f\left(x_{1}, x_{2}\right)\right) \leftarrow \\
& Q_{2}\left(x_{1}\right), Q_{3}\left(x_{2}\right) ; \\
& Q_{1}\left(f\left(x_{1}, x_{2}\right)\right) \leftarrow \\
& Q_{4}\left(x_{1}\right) ; \\
& Q_{2}\left(a_{1}\right) \leftarrow ; \\
& Q_{3}\left(a_{2}\right) \leftarrow
\end{aligned}
$$

## Conclusions

- SLD neural networks have finite architecture, but their effectiveness is due to several learning functions.
- Unification is performed as adaptive process.
- Atoms and substitutions are represented in SLD neural networks directly, via Gödel numbers, and hence allow easier machine implementations.


## Future Work

- Practical implementations of SLD neural networks.


## Future Work

- Practical implementations of SLD neural networks.
- Theoretical development:
- SLD neural networks allow higher-order generalizations.
- ...can therefore be extended to higher-order Horn logics, hereditary Harrop logics...
- ...can be extended to non-classical logic programs: linear, many-valued, etc...

Thank you!

