

# A Refinement of Barendregt's Cube with Non-First-Class Functions

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4 April 2003

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## Summary

- *General definition of function* is key to Frege's *formalisation of logic* (1879).
- *Self-application of functions* was at the heart of *Russell's paradox* (1902).
- To avoid paradoxes, Russell controlled function application via *type theory*.
- Russell (1908) gives the first type theory: the *Ramified Type Theory* (RTT).
- RTT is used in Russell and Whitehead's *Principia Mathematica* (1910–1912).
- *Simple theory of types* (STT): Ramsey (1926), Hilbert and Ackermann (1928).
- Frege's functions  $\neq$  Principia's functions  $\neq$   *$\lambda$ -calculus* functions (1932).

- Church's *simply typed  $\lambda$ -calculus*  $\lambda \rightarrow = \lambda\text{-calculus} + \text{STT}$  (1940).
- Both **RTT** and **STT** are *unsatisfactory*. Hence, birth of *different type systems*, each with *different functional power*. All based on Church's  $\lambda$ -calculus.
- *Eight influential typed  $\lambda$ -calculi* 1940–1988 unified in *Barendregt's cube*.
- Not all functions need to be *fully abstracted* as in the  $\lambda$ -calculus. For some functions, their values are enough.
- *Non-first-class functions* allow us to stay at a lower order (keeping decidability, typability, etc.) without losing the flexibility of the higher-order aspects.
- We extend the cube of the eight influential type systems with non-first-class functions showing that this allows placing the type systems of ML, LF and Automath more accurately in the hierarchy of types.

## Prehistory of Types (Paradox Threats)

- *Types* have *always existed* in mathematics, but not explicit until 1879. Euclid avoided *impossible* situations (e.g., two parallel points) via classes/*types*.
- In formal systems, intuition can't use implicit types to avoid impossibilities.
- In 19th century, controversies in analysis led to mathematical *precision*. (*Cauchy, Dedekind, Cantor, Peano, Frege*).
- Frege's *general definition of function* was key to his formalisation of logic.

### Abstraction Principle 1.

*"If in an expression, [ . . . ] a simple or a compound sign has one or more occurrences and if we regard that sign as replaceable in all or some of these occurrences by something else (but everywhere by the same thing), then we call the part that remains invariant in the expression a function, and the replaceable part the argument of the function."*

## Prehistory of Types (Begriffsschrift/Grundgesetze)

- *An argument* could be a *number* (as in analysis), a *proposition*, or a *function*.
- Distinguishing *1st- and 2nd-level objects avoids paradox in Begriffsschrift*:  
“As functions are fundamentally different from objects, so also *functions whose arguments are and must be functions* are fundamentally different from *functions whose arguments are objects and cannot be anything else*. I call the latter *first-level*, the former *second-level*.”
- In *Grundgesetze* Frege described arithmetic in an extension of *Begriffsschrift*.
- To avoid *paradox*, he *applied a function to its course-of-values*, not *itself*
- Frege treated *courses-of-values* as *ordinary objects*. Hence, *a function that takes objects as arguments could have its own course-of-values as an argument*.

## Russell's Paradox, vicious circle principle

- In 1902, Russell wrote Frege saying he *discovered a paradox* in *Begriffsschrift* using  $f(x) = \neg x(x)$ , (*Begriffsschrift does not suffer from a paradox*).
- Frege replied: *Russell's derivation was incorrect,  $f(f)$  is not possible in Begriffsschrift:  $f(x)$  needs objects as arguments; functions are not objects.*
- Using *courses-of-values*, *Russell's argument gives a paradox in Grundgesetze*

Russell *avoided all possible self-references* by the "*vicious circle principle VCP*":

*"Whatever involves all of a collection must not be one of the collection."*

- VCP implemented by a double hierarchy of *types*: *(simple) types* and *orders*.
- The ideas behind simple types was already explained by Frege.

- Due to problems with RTT, the (*Axiom of Reducibility AR*) was introduced  
“For each formula  $f$ , there is a formula  $g$  with a *predicative* type such that  $f$  and  $g$  are (logically) equivalent.”
- RTT without AR was considered too restrictive and AR itself was questioned.
- Ramsey distinguishes the *logical/syntactical* and *semantical* paradoxes.
- RTT without orders eliminates logical paradoxes. Separating language and meta language eliminates semantical paradoxes. No need for orders.
- *Simple Theory of Types (STT)* is RTT without orders.
- STT is not *Church's  $\lambda \rightarrow$* . *STT existed (1926) before  $\lambda$ -calculus (1932)*.

## The evolution of functions with Frege and Church

- Historically, **functions** have long been treated as a kind of **meta-objects**.
- Function *values* were the important part, not **abstract functions**.
- In the *low level/operational approach* there are only function values.
- The **sine-function**, is always expressed with a value:  $\sin(\pi)$ ,  $\sin(x)$  and properties like:  $\sin(2x) = 2 \sin(x) \cos(x)$ .
- In many mathematics courses, one calls  $f(x)$ —and not  $f$ —the **function**.
- **Frege**, **Russell** and **Church** wrote  $x \mapsto x + 3$  resp. as  $x + 3$ ,  $\hat{x} + 3$  and  $\lambda x.x + 3$ .
- Principia's *functions are based on Frege's Abstraction Principles* but can be first-class citizens. Frege used courses-of-values to speak about functions.



- Church made every function a first-class citizen. This is **rigid** and does not represent the development of logic in 20th century.
- In *Principia Mathematica* [15]: **If, for some  $a$ , there is a proposition  $\phi a$ , then there is a function  $\phi \hat{x}$ , and vice versa.**
- The function  **$\phi$  is not a separate entity** but always has an argument.
- Frege denoted the course-of-values (**graph**) of a function  $\Phi(x)$  by  $\varepsilon\Phi(\varepsilon)$ .
- $\varepsilon\Phi(\varepsilon)$  may have given Russell's  $\hat{x}\Phi(x)$  for the class of objects with property  $\Phi$ .
- According to Rosser, the notation  $\hat{x}\Phi(x)$  is the basis of the notation  $\lambda x.\Phi$ .
- Church wrote  $\wedge x\Phi(x)$  for  $x \mapsto \Phi(x)$  to distinguish it from the class  $\hat{x}\Phi(x)$ .

## $\lambda$ -calculus does not fully represent functionalisation

1. **Abstraction from a subexpression**  $2 + 3 \mapsto x + 3$
2. **Function construction**  $x + 3 \mapsto \lambda x.x + 3$
3. **Application construction**  $(\lambda x.x + 3)2$
4. **Concretisation to a subexpression**  $(\lambda x.(x + 3))2 \rightarrow 2 + 3$ 
  - cannot abstract only half way:  $x + 3$  is not a function,  $\lambda x.x + 3$  is.
  - cannot apply  $x + 3$  to an argument:  $(x + 3)2$  does not evaluate to  $2+3$ .

## Common features of modern types and functions

- We can *construct* a type by abstraction. (Write  $A : *$  for *A is a type*)
  - $\lambda_{y:A}.y$ , the identity over  $A$  *has type*  $A \rightarrow A$
  - $\lambda_{A:*.}\lambda_{y:A}.y$ , the polymorphic identity *has type*  $\Pi_{A:*.}A \rightarrow A$
- We can *instantiate* types. E.g., if  $A = \mathbb{N}$ , then the identity over  $\mathbb{N}$ 
  - $(\lambda_{y:A}.y)[A := \mathbb{N}]$  *has type*  $(A \rightarrow A)[A := \mathbb{N}]$  or  $\mathbb{N} \rightarrow \mathbb{N}$ .
  - $(\lambda_{A:*.}\lambda_{y:A}.y)\mathbb{N}$  *has type*  $(\Pi_{A:*.}A \rightarrow A)\mathbb{N} = (A \rightarrow A)[A := \mathbb{N}]$  or  $\mathbb{N} \rightarrow \mathbb{N}$ .
- $(\lambda x:\alpha.A)B \rightarrow_{\beta} A[x := B]$        $(\Pi x:\alpha.A)B \rightarrow_{\Pi} A[x := B]$
- Write  $A \rightarrow A$  as  $\Pi_{y:A}.A$  when  $y$  not free in  $A$ .

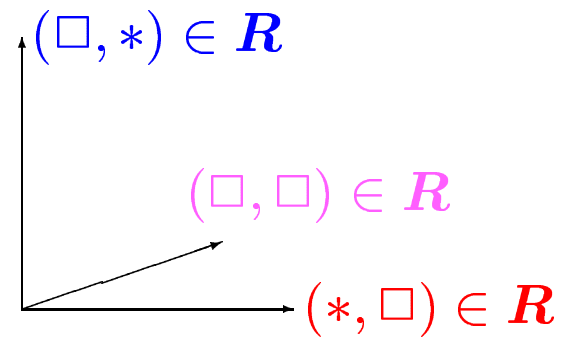
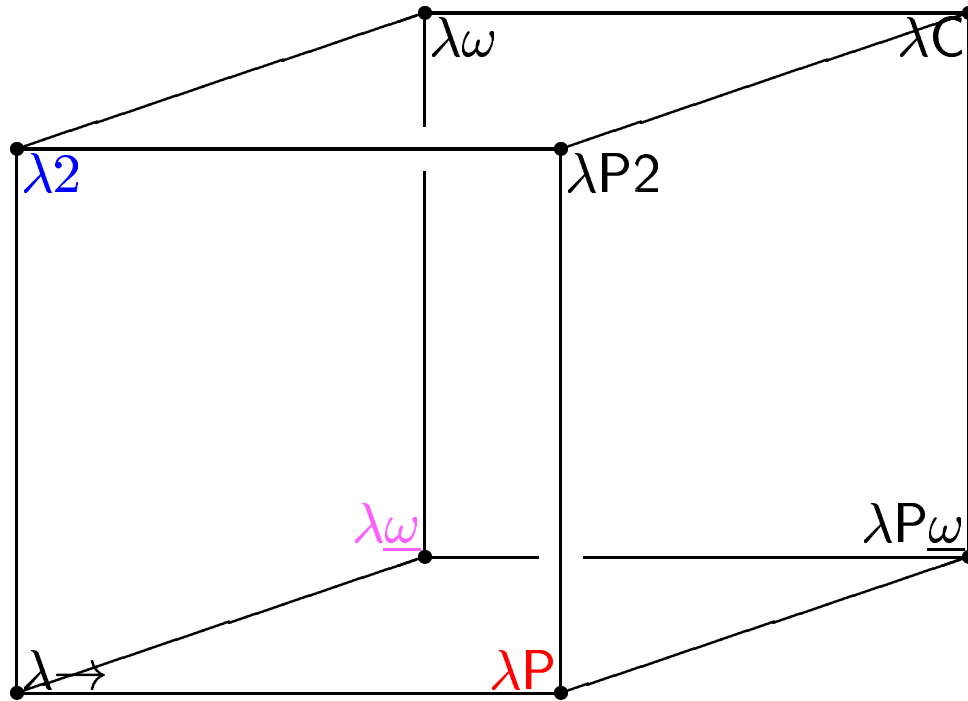
## The Barendregt Cube

- Syntax:  $A ::= x \mid * \mid \square \mid AB \mid \lambda x:A.B \mid \Pi x:A.B$

- Formation rule: 
$$\frac{\Gamma \vdash A : s_1 \quad \Gamma, x:A \vdash B : s_2}{\Gamma \vdash \Pi x:A.B : s_2} \quad \text{if } (s_1, s_2) \in \mathbf{R}$$

	Simple	Poly-morphic	Depend-ent	Constr-uctors	Related system	Refs.
$\lambda \rightarrow$	$(*, *)$				$\lambda^\tau$	[4, 1, 9]
$\lambda 2$	$(*, *)$	$(\square, *)$			F	[7, 14]
$\lambda P$	$(*, *)$		$(*, \square)$		AUT-QE, LF	[3, 8]
$\lambda \underline{\omega}$	$(*, *)$			$(\square, \square)$	POLYREC	[13]
$\lambda P2$	$(*, *)$	$(\square, *)$	$(*, \square)$			[11]
$\lambda \omega$	$(*, *)$	$(\square, *)$		$(\square, \square)$	$F_\omega$	[7]
$\lambda P \underline{\omega}$	$(*, *)$		$(*, \square)$	$(\square, \square)$		
$\lambda C$	$(*, *)$	$(\square, *)$	$(*, \square)$	$(\square, \square)$	CC	[5]

# The Barendregt Cube



## Typing Polymorphic identity needs $(\square, *)$

- $$\frac{y : * \vdash y : * \quad y : *, x : y \vdash y : *}{y : * \vdash \Pi x : y. y : *}$$
 by  $(\Pi) (*, *)$
- $$\frac{y : *, x : y \vdash x : y \quad y : * \vdash \Pi x : y. y : *}{y : * \vdash \lambda x : y. x : \Pi x : y. y}$$
 by  $(\lambda)$
- $$\frac{\vdash * : \square \quad y : * \vdash \Pi x : y. y : *}{\vdash \Pi y : *. \Pi x : y. y : *}$$
 by  $(\Pi) (\square, *)$
- $$\frac{y : * \vdash \lambda x : y. x : \Pi x : y. y \quad \vdash \Pi y : *. \Pi x : y. y : *}{\vdash \lambda y : *. \lambda x : y. x : \Pi y : *. \Pi x : y. y}$$
 by  $(\lambda)$

## ML

- ML treats `let val id = (fn x => x) in (id id) end` as this Cube term  
 $(\lambda \text{id} : (\Pi \alpha : *. \alpha \rightarrow \alpha). \text{id}(\beta \rightarrow \beta)(\text{id } \beta))(\lambda \alpha : *. \lambda x : \alpha. x)$
- To type this in the Cube, the  $(\square, *)$  rule is needed (i.e.,  $\lambda 2$ ).
- ML's typing rules forbid this expression:  
`let val id = (fn x => x) in (fn y => y y)(id id) end`  
Its equivalent Cube term is this well-formed typable term of  $\lambda 2$ :  
 $(\lambda \text{id} : (\Pi \alpha : *. \alpha \rightarrow \alpha). (\lambda y : (\Pi \alpha : *. \alpha \rightarrow \alpha). y(\beta \rightarrow \beta)(y \beta)) (\lambda \alpha : *. \text{id}(\alpha \rightarrow \alpha)(\text{id } \alpha))) (\lambda \alpha : *. \lambda x : \alpha. x)$
- Therefore, ML should not have the full  $\Pi$ -formation rule  $(\square, *)$ .

- ML has limited access to the rule  $(\square, *)$  enabling some things from  $\lambda 2$  but not all.
- ML's type system is none of those of the eight systems of the Cube.
- We place the type system of ML on our refined Cube (between  $\lambda 2$  and  $\lambda \underline{\omega}$ ).



## LF

- LF [8] is often described as  $\lambda P$  of the Barendregt Cube.
- Use of  $\Pi$ -formation rule  $(*, \square)$  is very restricted in the practical use of LF [6].
- The only need for a type  $\Pi x:A.B : \square$  is when the Propositions-As-Types principle PAT is applied during the construction of the type  $\Pi \alpha:\text{prop}.*$  of the operator Prf where for a proposition  $\Sigma$ ,  $\text{Prf}(\Sigma)$  is the type of proofs of  $\Sigma$ .

$$\frac{\text{prop}:* \vdash \text{prop}:* \quad \text{prop}:*, \alpha:\text{prop} \vdash *: \square}{\text{prop}:* \vdash \Pi \alpha:\text{prop}.* : \square}.$$

- In LF, this is the only point where the  $\Pi$ -formation rule  $(*, \square)$  is used.
- But, Prf is only used when applied  $\Sigma:\text{prop}$ . We never use Prf on its own.

- This use is in fact based on a **parametric constant rather than on  $\Pi$ -formation**.
- Hence, the practical use of LF would not be restricted if we present Prf in a parametric form, and use  $(*, \square)$  as a parameter instead of a  $\Pi$ -formation rule.
- We will find a more precise position of **LF** on the Cube (**between  $\lambda \rightarrow$  and  $\lambda P$** ).

## Parameters: What and Why

- We speak about *functions with parameters* when referring to functions with variable values in the *low-level* approach. The  $x$  in  $f(x)$  is a parameter.
- Parameters enable the same expressive power as the high-level case, while allowing us to stay at a lower order. E.g. *first-order with parameters* versus *second-order without* [10].
- Desirable properties of the lower order theory (*decidability, easiness of calculations, typability*) can be maintained, without losing the flexibility of the higher-order aspects.
- This *low-level approach is still worthwhile for many exact disciplines*. In fact, both in logic and in computer science it has certainly not been wiped out, and for good reasons.

## Automath

- The first tool for mechanical representation and verification of mathematical proofs, **AUTOMATH**, has a parameter mechanism.

- **Mathematical text** in AUTOMATH written as a **finite list of lines** of the form:

$$x_1 : A_1, \dots, x_n : A_n \vdash g(x_1, \dots, x_n) = t : T.$$

Here  $g$  is a new name, an abbreviation for the expression  $t$  of type  $T$  and  $x_1, \dots, x_n$  are the parameters of  $g$ , with respective types  $A_1, \dots, A_n$ .

- Each line introduces a new definition which is inherently parametrised by the variables occurring in the context needed for it.
- Developments of ordinary mathematical theory in AUTOMATH [2] revealed that this combined definition and **parameter mechanism is vital for keeping proofs manageable and sufficiently readable for humans.**

## Extending the Cube with parametric constants

- We add **parametric constants** of the form  $c(b_1, \dots, b_n)$  with  $b_1, \dots, b_n$  terms of certain types and  $c \in \mathcal{C}$ .
- $b_1, \dots, b_n$  are called the *parameters* of  $c(b_1, \dots, b_n)$ .
- **$R$  allows** several kinds of  **$\Pi$ -constructs**. We also use a set  **$P$**  of  $(s_1, s_2)$  where  $s_1, s_2 \in \{*, \square\}$  to **allow** several kinds of **parametric constants**.
- $(s_1, s_2) \in P$  means that we **allow** parametric constants  $c(b_1, \dots, b_n) : A$  where  $b_1, \dots, b_n$  have types  $B_1, \dots, B_n$  of sort  $s_1$ , and  $A$  is of type  $s_2$ .
- If both  $(*, s_2) \in P$  and  $(\square, s_2) \in P$  then **combinations of parameters allowed**. For example, it is allowed that  $B_1$  has type  $*$ , whilst  $B_2$  has type  $\square$ .

## The Cube with parametric constants

- Let  $(*, *) \subseteq \mathbf{R}, \mathbf{P} \subseteq \{(*, *), (*, \square), (\square, *), (\square, \square)\}$ .
- $\lambda\mathbf{RP} = \lambda\mathbf{R}$  and the two rules **( $\vec{\mathbf{C}}$ -weak)** and **( $\vec{\mathbf{C}}$ -app)**:

$$\frac{\Gamma \vdash b : B \quad \Gamma, \Delta_i \vdash B_i : s_i \quad \Gamma, \Delta \vdash A : s}{\Gamma, c(\Delta) : A \vdash b : B} \quad (s_i, s) \in \mathbf{P}, c \text{ is } \Gamma\text{-fresh}$$

$$\frac{\begin{array}{l} \Gamma_1, c(\Delta) : A, \Gamma_2 \vdash b_i : B_i[x_j := b_j]_{j=1}^{i-1} \quad (i = 1, \dots, n) \\ \Gamma_1, c(\Delta) : A, \Gamma_2 \vdash A : s \quad (\text{if } n = 0) \end{array}}{\Gamma_1, c(\Delta) : A, \Gamma_2 \vdash c(b_1, \dots, b_n) : A[x_j := b_j]_{j=1}^n}$$

$$\Delta \equiv x_1 : B_1, \dots, x_n : B_n.$$

$$\Delta_i \equiv x_1 : B_1, \dots, x_{i-1} : B_{i-1}$$

## Properties of the Refined Cube

- (Correctness of types) If  $\Gamma \vdash A : B$  then ( $B \equiv \square$  or  $\Gamma \vdash B : S$  for some sort  $S$ ).
- (Subject Reduction SR) If  $\Gamma \vdash A : B$  and  $A \rightarrow_{\beta} A'$  then  $\Gamma \vdash A' : B$
- (Strong Normalisation) For all  $\vdash$ -legal terms  $M$ , we have  $\text{SN}_{\rightarrow_{\beta}}(M)$ .
- Other properties such as Uniqueness of types and typability of subterms hold.
- $\lambda RP$  is the system which has  $\Pi$ -formation rules  $R$  and parameter rules  $P$ .
- Let  $\lambda RP$  parametrically conservative (i.e.,  $(s_1, s_2) \in P$  implies  $(s_1, s_2) \in R$ ).
  - The parameter-free system  $\lambda R$  is at least as powerful as  $\lambda RP$ .
  - If  $\Gamma \vdash_{RP} a : A$  then  $|\Gamma| \vdash_R |a| : |A|$ .

## Example

- $R = \{(*, *), (*, \square)\}$

$$P_1 = \emptyset \quad P_2 = \{(*, *)\} \quad P_3 = \{(*, \square)\} \quad P_4 = \{(*, *), (*, \square)\}$$

All  $\lambda R P_i$  for  $1 \leq i \leq 4$  with the above specifications are all equal in power.

- $R_5 = \{(*, *)\} \quad P_5 = \{(*, *), (*, \square)\}$ .

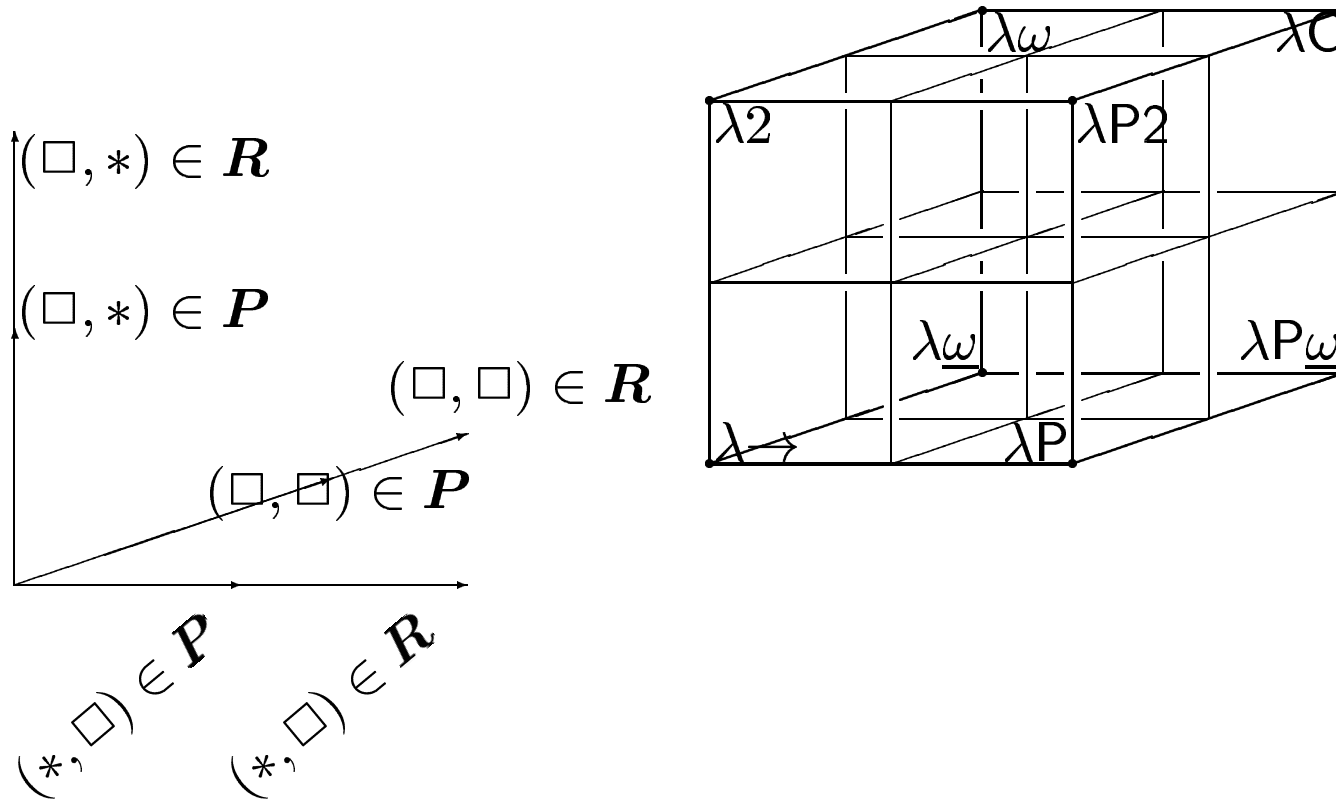
$\lambda \rightarrow < \lambda R_5 P_5 < \lambda P$ : we can to talk about predicates:

$$\begin{array}{rcl}
 \alpha & : & *, \\
 \text{eq}(x:\alpha, y:\alpha) & : & *, \\
 \text{refl}(x:\alpha) & : & \text{eq}(x, x), \\
 \text{symm}(x:\alpha, y:\alpha, p:\text{eq}(x, y)) & : & \text{eq}(y, x), \\
 \text{trans}(x:\alpha, y:\alpha, z:\alpha, p:\text{eq}(x, y), q:\text{eq}(y, z)) & : & \text{eq}(x, z)
 \end{array}$$

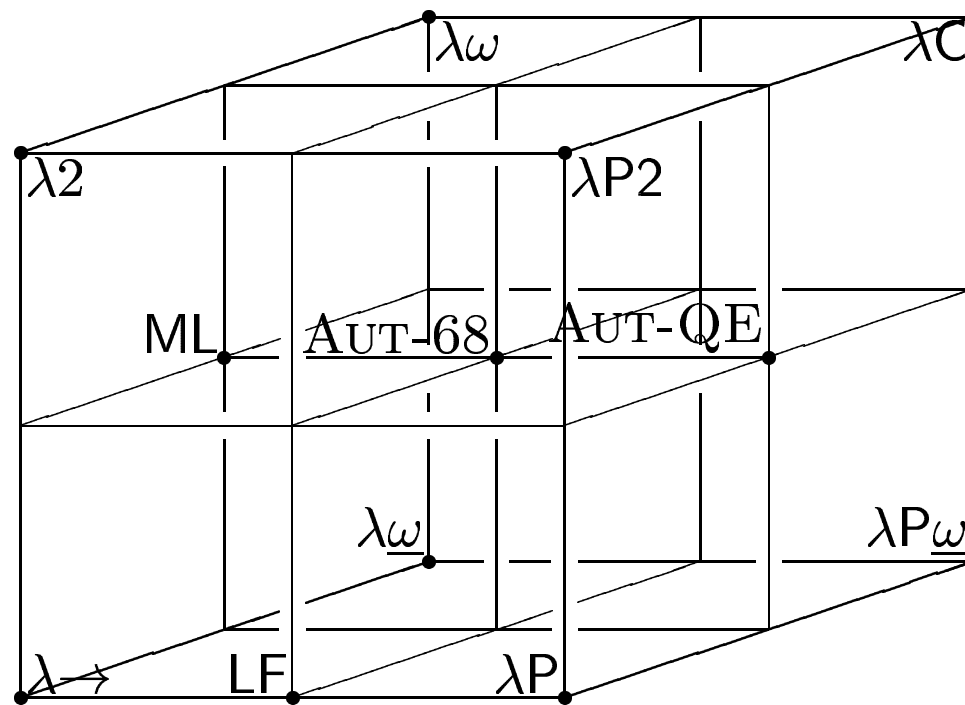
eq not possible in  $\lambda \rightarrow$ .



## The refined Barendregt Cube



# LF, ML, AUT-68, and AUT-QE in the refined Cube



## Logicians versus mathematicians and induction over numbers

- **Logician** uses **ind**: **Ind** as proof term for an application of the induction axiom. The type **Ind** can only be described in  $\lambda\mathbf{R}$  where  $\mathbf{R} = \{(*, *), (*, \square), (\square, *)\}$ :
 
$$\text{Ind} = \Pi p: (\mathbb{N} \rightarrow *) . p0 \rightarrow (\Pi n: \mathbb{N} . \Pi m: \mathbb{N} . pn \rightarrow Snm \rightarrow pm) \rightarrow \Pi n: \mathbb{N} . pn \quad (1)$$
- **Mathematician** uses **ind** only with  $P : \mathbb{N} \rightarrow *$ ,  $Q : P0$  and  $R : (\Pi n: \mathbb{N} . \Pi m: \mathbb{N} . Pn \rightarrow Snm \rightarrow Pm)$  to form a term  $(\text{ind}PQR): (\Pi n: \mathbb{N} . Pn)$ .
- The use of the induction axiom by the mathematician is better described by the parametric scheme ( $p$ ,  $q$  and  $r$  are the *parameters* of the scheme):

$$\text{ind}(p: \mathbb{N} \rightarrow *, q: p0, r: (\Pi n: \mathbb{N} . \Pi m: \mathbb{N} . pn \rightarrow Snm \rightarrow pm)) : \Pi n: \mathbb{N} . pn \quad (2)$$

- The logician's type **Ind** is not needed by the mathematician and the types that occur in 2 can all be constructed in  $\lambda\mathbf{R}$  with  $\mathbf{R} = \{(*, *) (*, \square)\}$ .

## Logicians versus mathematicians and induction over numbers

- **Mathematician:** only *applies* the induction axiom and doesn't need to know the proof-theoretical backgrounds.
- A logician develops the induction axiom (or studies its properties).
- $(\square, *)$  is not needed by the mathematician. It is needed in logician's approach in order to form the  $\Pi$ -abstraction  $\Pi p: (\mathbb{N} \rightarrow *) . \dots$ ).
- Consequently, the type system that is used to describe the mathematician's use of the induction axiom can be weaker than the one for the logician.
- Nevertheless, the parameter mechanism gives the mathematician limited (but for his purposes sufficient) access to the induction scheme.

## Conclusions

- Parameters enable the same expressive power as the high-level case, while allowing us to stay at a lower order. E.g. **first-order with parameters** versus **second-order without** [10].
- Desirable properties of the lower order theory (**decidability, easiness of calculations, typability**) can be maintained, without losing the flexibility of the higher-order aspects.
- Parameters enable us to find an exact position of type systems in the generalised framework of type systems.
- Parameters describe the difference between *developers* and *users* of systems.

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