

Web Design and Databases (F27WD) Week 1 Lab

Part 1- WYSIWYG:

Create a homepage using a WYSIWYG (e.g. using LibreOffice Word).

- Create a word document with LibreOffice, save as→ file type HTML,
- Save it in your public_html directory as index.html
- Bring up a browser and open the following URL (swapping “username” for your OWN username) <http://www2.macs.hw.ac.uk/~username>
- Take a look at the source code (on the menu of your favourite browser there should be “View Source”). Does it look very complicated?
- Try changing a few things and adding a picture. Is it really WYSIWYG?
- Option: you can also check out creating a website using GoogleSites.

Part 2- start working on Assignment Part 1:

1. Work in groups of two.
2. Decide on a theme for a game store website.
3. Decide on your visual metaphor with design elements that enforce your theme, e.g.
 - Images, icons, colours, fonts
 - Interface elements, e.g. headers, map, navigation bar, sidebar, tabs
4. Sketch on paper the IA by looking at the current website and using categories and information from other game store websites. Use cards if you wish.
5. Photos can be downloaded from the current website.

Think about content, the audience and what visual elements they want to see on the page.
Don't design for yourselves!

Keep all your work. You'll need it for next week.