

# F28PL1 Programming Languages

## Tutorial 6

1) Identify the types of the following functions:

- a) fun f1 x = x+5
- b) fun f2 x = x^x
- c) fun f3 x = not x
- d) fun f4 x = (x, 2\*x)
- e) fun f5 x = (floor x, x)
- f) fun f6 x y = x mod y
- g) fun f7 x y = x+(real y)
- h) fun f8 x y = x\*(size y)
- i) fun f9 x y = (x\*y, x/y)
- j) fun f10 x y = (x+y, x mod y)
- k) fun f11 x y = (x<y, floor y)
- l) fun f12 x y z =  
    (floor x)+(floor y)+(size z)
- m) fun f13 x y z = (real x, floor y, not z)
- n) fun f14 x y z = (x-y, y\*z, x<y, x div y)
- o) fun a "earth" = 1 |  
    a "water" = 2 |  
    a "fire" = 3 |  
    a "air" = 4 |  
    a \_ = 0
- p) fun b true = "true" |  
    b false = "false"
- q) fun c "zero" = 0.0 |  
    c "one" = 1.0 |  
    c \_ = 42.0
- r) fun d 0 = 0 |  
    d n = d (n-1)
- s) fun e 0 = 0.0 |  
    e n = (real n)+(e (n-1))
- t) fun f 0 = "" |  
    f n = "."^(f (n-1))
- u) fun g 0 = true |  
    g 1 = false |  
    g n = (g (n-1)) orelse (g (n-2))
- v) fun h n = if n<0.0  
    then "negative"  
    else "non-negative"
- w) fun i n = if n<"m"  
    then false  
    else true
- x) fun j 0 = 0.0 |  
    j n = if n>50  
    then 1.0  
    else ~1.0

2) Write the following functions. Identify the type in each case:

- a) add 3 to real y
- b) check if integer n is bigger than 50
- c) check if string s has less letters than "banana"

d) find the fourth power of integer x

e) find the remainder after dividing integer a by integer b

f) find the total lengths of strings s1 and s2

g) multiply the length of string s by real r

h) convert from English strings to Spanish strings using the following table:

English	Spanish
one	uno
two	dos
three	tres
four	cuatro

i) convert from word strings to string/string tuples using the following table:

word	tuple
cat	cat/singular
cats	cats/plural
dog	dog/singular
dogs	dog/plural
mouse	mouse/singular
mice	mice/plural

```
- typeof "cats";  
> ("cats","plural") : string * string
```

j) generate a string consisting of integer n strings's with spaces in between.

Separate cases are needed for n==0, n==1 and n>1:

```
- sequence 3 "fish";  
> "fish fish fish" : string
```

k) find the remainder on dividing integer x by integer y without using the SML built in function mod:

```
MOD x 0 = x  
MOD x y = x if x<y  
MOD x y = MOD (x-y) y if x>=y
```

```
- MOD 27 4;  
> 3 : int
```

l) find the sum of the series 1/n, as a real, for values from 0 to integer n:

```
sum 0 == 0.0  
sum n == 1/n+(sum n-1)
```

Note that n must be converted to a real each time.

m) given three strings s1, s2 and s3, return the shortest:

```
- shortest "vast" "big" "enormous";  
> "big" : string
```

n) given three strings s1, s2 and s3, return a tuple of the longest and its length:

```
- longlength  
  "tiny" "very small" "miniscule";  
> ("very small",10) : string * int
```