

Haggis for Advanced Higher
Algorithms and Data Structures with Object Orientation
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May 2015

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0. Introduction

The following algorithms and data structures exemplify many of those specified for study in the Scottish Qualifications Authority Advanced Higher in Computing Science.

The notation used is Haggis, a neutral reference language intended originally for setting assessments at SQA National 5, Higher and Advanced Higher.

I'd like to thank:

- Ian King, Richard Connor and Quintin Cutts;
 - the participants in the Haggis Workshop at the University of Strathclyde on 11th May 2015;
- for their help.

If you find any egregious errors, please do tell me!

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1. Linear array

1.1. Linear Search

```
FUNCTION linearSearch (ARRAY OF INTEGER a,  
                      INTEGER length,  
                      INTEGER v) RETURNS INTEGER  
  DECLARE i INITIALLY 0  
  DECLARE found INITIALLY FALSE  
  WHILE NOT found AND i < length DO  
    IF v = a[i] THEN  
      SET found TO TRUE  
    ELSE  
      SET i TO i + 1  
    END IF  
  END WHILE  
  RETURN i  
END FUNCTION
```

1.2. Binary search – ascending order - iterative

```

FUNCTION binarySearch (ARRAY OF INTEGER a,
                      INTEGER length,
                      INTEGER v) RETURNS INTEGER
  DECLARE left INITIALLY 0
  DECLARE right INITIALLY length-1
  DECLARE middle INITIALLY 0
  DECLARE result INITIALLY -1
  DECLARE found INITIALLY FALSE
  WHILE NOT found AND left <= right DO
    SET middle TO (left+right)/2
    IF a[middle]=v THEN
      SET result TO middle
      SET found TO TRUE
    ELSE
      IF a[middle]>v THEN
        SET right TO middle-1
      ELSE
        SET left TO middle+1
      END IF
    END IF
  END WHILE
  RETURN result
END FUNCTION

```

1.3. Binary search – ascending order – recursive

```

FUNCTION recBinarySearch (ARRAY OF INTEGER a,
                          INTEGER left,
                          INTEGER right,
                          INTEGER v) RETURNS INTEGER
  DECLARE middle INITIALLY (left+right)/2
  IF left>right THEN
    <not found action>
  ELSE
    IF a[middle]=v THEN
      RETURN middle
    ELSE
      IF a[middle]<v THEN
        RETURN recBinarySearch(a, left, middle, v)
      ELSE
        RETURN recBinarySearch(a, middle+1, right, v)
      END IF
    END IF
  END IF
END FUNCTION

```

1.4. Swap

```

PROCEDURE swap (ARRAY OF INTEGER a,

```

```

                INTEGER i,
                INTEGER j)
    DECLARE temp INITIALLY a[i]
    SET a[i] TO a[j]
    SET a[j] TO temp
END PROCEDURE

```

1.5. Bubble sort – ascending order

```

PROCEDURE bubbleSort (ARRAY OF INTEGER a,
                    INTEGER length)
    FOR i FROM length-2 TO 0 STEP -1 DO
        FOR j FROM 0 TO i DO
            IF a[j]>a[j+1] THEN
                swap(a, j, j+1)
            END IF
        END FOR
    END FOR
END PROCEDURE

```

1.6. Bubble sort – ascending order - with success check

```

PROCEDURE fastBubbleSort (ARRAY OF INTEGER a,
                    INTEGER length)
    DECLARE swaps INITIALLY true
    DECLARE i INITIALLY length-2
    WHILE swaps AND i>=0 DO
        SET swaps TO false
        FOR j FROM 0 TO i DO
            IF a[j]> a[j+1] THEN
                swap(a, j, j+1)
                SET swaps TO true
            END IF
        END FOR
        SET i TO i-1
    END WHILE
END PROCEDURE

```

1.7. Quicksort – ascending order

```

PROCEDURE quickSort (ARRAY OF INTEGER a,
                    INTEGER left,
                    INTEGER right)
    IF left<right THEN
        DECLARE middle INITIALLY partition(a, left, right)
        quickSort(a, left, middle)
        quickSort(a, middle+1, right)
    END IF
END PROCEDURE

```

```

    END IF
END PROCEDURE

FUNCTION partition (ARRAY OF INTEGER a,
                   INTEGER left,
                   INTEGER right) RETURNS INTEGER
    DECLARE l INITIALLY left
    DECLARE r INITIALLY right
    DECLARE pivot INITIALLY a[l]
    WHILE l < r DO
        WHILE a[l] < pivot DO
            SET l TO l+1
        END WHILE
        WHILE a[r] > pivot DO
            SET r TO r-1
        END WHILE
        IF l < r THEN
            swap(a, l, r)
            SET l TO l+1
            SET r TO r-1
        END IF
    END WHILE
    RETURN l
END FUNCTION

```

1.8. Insert - ascending order

```

PROCEDURE insert (ARRAY OF INTEGER a,
                 INTEGER next,
                 INTEGER length,
                 INTEGER v)
    DECLARE i INITIALLY 0
    IF next=length THEN
        <array full action>
    ELSE
        WHILE i < next AND v > a[i] DO
            SET i TO i+1
        END WHILE
        FOR j FROM next TO i+1 STEP -1 DO
            SET a[j] TO a[j-1]
        END FOR
        SET a[i] TO v
        SET next TO next+1
    END IF
END PROCEDURE

```

1.9. Delete - ascending order

```

PROCEDURE delete (ARRAY OF INTEGER a,

```

```

        INTEGER next,
        INTEGER v)
DECLARE i INITIALLY 0
DECLARE found INITIALLY false
WHILE NOT found AND i<next DO
    IF v=a[i] THEN
        SET found TO true
    ELSE
        SET i TO i+1
    END IF
END WHILE
IF found THEN
    FOR j FROM i TO next-2 DO
        SET a[j] TO a[j+1]
    END FOR
    SET next TO next-1
ELSE
    <not found action>
END IF
END PROCEDURE

```

2. Stack

```

CLASS stack IS {ARRAY OF INTEGER s,
                INTEGER sp,
                INTEGER size}
METHODS

CONSTRUCTOR (INTEGER sz)
    DECLARE THIS.size INITIALLY size
    DECLARE THIS.s INITIALLY [0]*size
    DECLARE THIS.sp INITIALLY 0
END CONSTRUCTOR

```

2.1. Push

```

PROCEDURE push(INTEGER V)
    IF THIS.sp=THIS.size THEN
        <stack overflow action>
    ELSE
        SET THIS.s[THIS.sp] TO v
        SET THIS.sp TO THIS.sp+1
    END IF
END PROCEDURE

```

2.2. Pop

```

FUNCTION pop() RETURNS INTEGER

```

```

    IF THIS.sp=0 THEN
        <stack underflow action>
    ELSE
        SET THIS.sp TO THIS.sp-1
        RETURN THIS.s[THIS.sp]
    END IF
END FUNCTION

END CLASS

```

3. Queue

```

CLASS queue IS {ARRAY OF INTEGER q,
                INTEGER qp,
                INTEGER size}

METHODS

CONSTRUCTOR (INTEGER sz)
    DECLARE size INITIALLY sz
    DECLARE q INITIALLY []*size
    DECLARE qp INITIALLY 0

END CONSTRUCTOR

```

3.1. Join

```

PROCEDURE join(INTEGER v)
    IF THIS.qp=THIS.size THEN
        <queue overflow action>
    ELSE
        SET THIS.q[THIS.qp] TO v
        SET THIS.qp TO THIS.qp+1
    END IF
END PROCEDURE

```

3.2. Leave

```

FUNCTION leave() RETURNS INTEGER
    DECLARE result INITIALLY <whatever>
    IF THIS.qp=0 THEN
        <queue underflow action>
    ELSE
        SET result TO THIS.q[0]
        FOR i FROM 0 TO THIS.qp-2 DO
            SET THIS.q[i] TO THIS.q[i+1]
        END FOR
        SET THIS.qp TO THIS.qp-1
        RETURN result
    END IF
END FUNCTION

```

```

    END IF
END FUNCTION

END CLASS

```

4. Linked list - iterative/update

```

RECORD cell IS {INTEGER value,
                cell next}

CLASS list IS {cell first}
METHODS

```

4.1. Show

```

PROCEDURE show()
    DECLARE f INITIALLY THIS.first
    WHILE f!=[] DO
        SEND f.value TO DISPLAY
        SET f TO f.next
    END WHILE
END PROCEDURE

```

4.2. Insert - ascending order

```

PROCEDURE insert(INTEGER v)
    IF THIS.first=[] THEN
        SET THIS.first TO cell(v, [])
    ELSE
        IF v<THIS.first.value THEN
            SET THIS.first TO cell(v, THIS.first)
        ELSE
            DECLARE f INITIALLY THIS.first
            DECLARE done INITIALLY false
            WHILE NOT done DO
                IF f.next=[] THEN
                    SET f.next TO cell(v, [])
                    SET done TO true
                ELSE
                    IF v<f.next.value THEN
                        SET f.next TO cell(v, f.next)
                        SET done TO true
                    ELSE
                        SET f TO f.next
                    END IF
                END IF
            END WHILE
        END IF
    END IF
END IF

```



```
END IF
END PROCEDURE
```

4.3. Delete- ascending order

```
PROCEDURE delete(INTEGER v)
  IF first=[] THEN
    <not found action>
  ELSE
    IF THIS.first.value=v THEN
      SET THIS.first TO THIS.first.next
    ELSE
      DECLARE f INITIALLY THIS.first
      DECLARE done INITIALLY false
      WHILE NOT done DO
        IF f.next=[] THEN
          <not found action>
        ELSE
          IF f.next.value=v THEN
            SET f.next TO f.next.next
            SET done TO true
          ELSE
            SET f TO f.next
          END IF
        END IF
      END WHILE
    END IF
  END IF
END PROCEDURE

END CLASS
```

5. Linked list - recursive/copy

```
CLASS recList WITH {INTEGER value, recList next}
METHODS
```

5.1. Show

```
PROCEDURE show()
  IF THIS!=[] THEN
    SEND THIS.value TO DISPLAY
    THIS.next.show()
  END IF
END PROCEDURE
```

5.2. Insert – ascending order

```
FUNCTION insert(INTEGER v) RETURNS recList
  IF THIS=[] THEN
    RETURN recList(v, [])
  ELSE
    IF v<THIS.value THEN
      RETURN recList(v, THIS)
    ELSE
      RETURN recList(THIS.value, THIS.next.insert(v))
    END IF
  END IF
END FUNCTION
```

5.3. Delete – ascending order

```
FUNCTION delete(INTEGER v) RETURNS recList
  IF THIS=[] THEN
    <not found action>
  ELSE
    IF THIS.value=v THEN
      RETURN THIS.next
    ELSE
      RETURN recList(THIS.value, THIS.next.delete(v))
    END IF
  END IF
END FUNCTION
```

5.4. Sort – ascending order

```
FUNCTION sort() RETURNS recList
  IF THIS=[] THEN
    RETURN []
  ELSE
    RETURN (THIS.next.sort()).insert(THIS.value)
  END IF
END FUNCTION

END CLASS
```

6. Exercises

For each of the following, trace the changes to the variables and associated data structures:

6.1. Linear array

1. DECLARE b INITIALLY [1,2,3,4,5,6,7,8,9,10]

```

2. DECLARE r INITIALLY 0
3. SET r TO linearSearch(b,10,5)
4. SET r TO linearSearch(b,10,11)
5. SET r TO binarySearch(b,10,9)
6. SET r TO binarySearch(b,10,11)
7. SET r TO recBinarySearch(b,0,9,9)
8. SET r TO recBinarysearch(b,0,9,11)

9. DECLARE c INITIALLY [4,1,3,2,5]
10. bubbleSort(c,5)
11. fastBubbleSort(c,5) # with original c
12. quickSort(c,0,4) # with original c

13. DECLARE d INITIALLY []*4
14. DECLARE n INITIALLY 0
15. insert(d,n,4,4)
16. insert(d,n,4,1)
17. insert(d,n,4,3)
18. insert(d,n,4,4)
19. insert(d,n,5,5)
20. delete(d,n,2)
21. delete(d,n,5)

```

6.2. Stack

```

1. DECLARE ss INITIALLY stack(3)
2. ss.push(2)
3. ss.push(1)
4. ss.push(3)
5. ss.push(4)
6. SET r TO ss.pop()
7. SET r TO ss.pop()
8. SET r TO ss.pop()
9. SET r TO ss.pop()

```

6.3. Queue

```

1. DECLARE qq INITIALLY queue(3)
2. qq.join(2)
3. qq.join(1)
4. qq.join(3)
5. qq.join(4)
6. SET r TO qq.leave()
7. SET r TO qq.leave()
8. SET r TO qq.leave()
9. SET r TO qq.leave()

```

6.4. Linked list - iterative/update

```
1. DECLARE l1 INITIALLY list([])
2. l1.insert(1)
3. l1.insert(4)
4. l1.insert(2)
5. l1.insert(3)
6. l1.show()
7. l1.delete(4)
8. l1.delete(1)
9. l1.delete(5)
```

6.5. Linked list - recursive/copy

```
1. DECLARE l2 initially recList([])
2. SET l2 TO l2.insert(1)
3. SET l2 TO l2.insert(4)
4. SET l2 TO l2.insert(2)
5. SET l2 TO l2.insert(3)
6. l2.show()
7. SET l2 TO l2.delete(4)
8. SET l2 TO l2.delete(1)
9. SET l2 TO l2.delete(5)
```