

# Systems Programming & Scripting

## Lecture 16: PHP Types

# PHP Types

- PHP provides support for the following primitive types:
  - boolean
  - integer
  - float
  - string
  - array
  - object
  - resource: reference to an external resource.
  - null

```
<?php  
$boolVar = TRUE;  
$intVar = 7;  
$floatVar = 2.56;  
$stringVar = "Hello"  
?>
```

# Boolean Type

- Boolean can have two values: TRUE or FALSE (case insensitive).
- The following is also considered as a FALSE value: 0, 0.0, "", "0", an array with zero elements and NULL.
- Everything else is considered TRUE, e.g. -1

# Integer Type

- Only signed integers are supported in PHP.
- Integer size is platform independent. However usual maximum value is two billions (signed).
- Constants `PHP_INT_SIZE` and `PHP_INT_MAX` constants hold information about integer PHP representation.

# Integer Type (cont'd)

- If an overflow occurs, the integer value will be interpreted as a float.
- (int) or (integer) can be used to cast to an integer value.
  - Usually not required as casting is done automatically.

# Floating Point Numbers

- The float type is the same as double.
- float size is platform independent.
  - Common maximum:  $\sim 1.8e308$  with a precision of roughly 14 decimal.
- For converting to float, the value is first converted to integer and then to float (apart from when converting from string).

# string Type

- Simple way to define a string is to use a single quote.
- ' can be included by escaping it with a \

```
<?php
```

```
Echo 'This is a test. This is how to include  
a \' . But \n won't output a new line.'
```

```
?>
```

*This is a test. This is how to include a '. But \n won't output  
a new line.*

- Including the string in a double quote provides support for more escape sequences .

# Arrays

- In PHP, an array is an ordered map associating *values* with *keys*
  - Can support many data structures: array, list, hash table, dictionary, stack and queue.
- The `array()` construct can be used to create an array composed of *key => value* pairs.
- Don't have to be of the same type.
- *key* can be an integer or a string.
- *value* can be any PHP type.

```
<?php
$arrayVar = array(
    "position" => "manager",
    "firstName" => "peter",
    "surname" => "john",
    "age" => 38) ;

echo $arrayVar["firstName"]; // peter
echo $arrayVar["age"];      // 38
?>
```

# Another Example

```
<?php
$house = array (
    "food" => array( 1 => "bread",
                    2 => "vegs",
                    3 => "fruits"),
    "people" => array( 1,2,3,4,5),
    "rooms" => array("bedroom",
                    "livingroom")
);
?>
```

# Classes & Objects

- PHP supports the object-oriented programming paradigm.
- A class definition contains variables (defined by *var*) and functions (defined by *function*).

# Class Example\*

```
<?php
class Cart {
    var $items;// Items in shopping cart

    // Add $num articles of $artnr tocart

    function add_item($artnr, $num) {
        $this->items[$artnr] += $num;
    }
}
```

\* [www.php.net](http://www.php.net)

# Cont. Class Example\*

```
// Take $num articles of $artnr out of the cart
```

```
function remove_item($artnr, $num) {  
    if ($this->items[$artnr] > $num) {  
        $this->items[$artnr] -= $num;  
        return true;  
    } elseif ($this->items[$artnr]  
              == $num) {  
        unset($this->items[$artnr]);  
        return true;  
    } else {  
        return false;  
    }  
}
```

```
}  
?>
```

\*www.php.net

# Creating objects

- Objects are instances of classes that are created using *new*

```
<?php
    $cart = new Cart();
    $cart->add_item("10", 1);

    $another_cart = new Cart();
    $another_cart->add_item("0815", 3);
?>
```

[www.php.net](http://www.php.net)

# Using the Departmental Server

- A PHP-enabled, departmental web server:

<http://www2.macs.hw.ac.uk/>

- It reads user files from

<HOME>/public\_html

- And displays them under the URL

<http://www2.macs.hw.ac.uk/~<USER>/>

- Eg: <http://www2.macs.hw.ac.uk/~hwloidl/hello.php>