#### **Automated Reasoning for Software Engineering**

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- formalizes fundamental mathematical concepts
- expressive (Turing-complete)
- not too expressive (not axiomatizable: natural numbers, uncountable sets)
- rich structure of decidable fragments
- rich model and proof theory

First-order logic is also called (first-order) predicate logic.

# 1.1 Syntax

- non-logical symbols (domain-specific) terms, atomic formulas
- logical symbols (domain-independent)
   Boolean combinations, quantifiers

Usage: fixing the alphabet of non-logical symbols

$$\Sigma = (\Omega, \Pi),$$

where

- $\Omega$  a set of function symbols f with arity  $n \ge 0$ , written f/n,
- $\Pi$  a set of predicate symbols p with arity  $m \ge 0$ , written p/m.

If n = 0 then f is also called a constant (symbol). If m = 0 then p is also called a propositional variable. We use letters P, Q, R, S, to denote propositional variables.

*Refined concept for practical applications: many-sorted* signatures (corresponds to simple type systems in programming languages);

Predicate logic admits the formulation of abstract, schematic assertions. (Object) variables are the technical tool for schematization.

We assume that

#### X

is a given countably infinite set of symbols which we use for (the denotation of) variables.

Terms over  $\Sigma$  (resp.,  $\Sigma$ -terms) are formed according to these syntactic rules:

s, t, u, v ::= x,  $x \in X$  (variable)  $| f(s_1, ..., s_n) , f/n \in \Omega$  (functional term)

By  $T_{\Sigma}(X)$  we denote the set of  $\Sigma$ -terms (over X). A term not containing any variable is called a *ground term*. By  $T_{\Sigma}$  we denote the set of  $\Sigma$ -ground terms.

In other words, terms are formal expressions with well-balanced brackets which we may also view as marked, ordered trees. The markings are function symbols or variables. The nodes correspond to the *subterms* of the term. A node v that is marked with a function symbol f of arity n has exactly n subtrees representing the n immediate subterms of v.

Atoms (also called atomic formulas) over  $\Sigma$  are formed according to this syntax:

$$\begin{array}{cccc} A, B & ::= & p(s_1, ..., s_m) & , \ p/m \in \Pi \\ & \left[ & | & (s \approx t) & (\text{equation}) \end{array} \right] \end{array}$$

Whenever we admit equations as atomic formulas we are in the realm of *first-order logic with equality*. Admitting equality does not really increase the expressiveness of first-order logic. But deductive systems where equality is treated specifically can be much more efficient.

## Literals

- $\begin{array}{rcl} L & ::= & A & (\text{positive literal}) \\ & & | & \neg A & (\text{negative literal}) \end{array}$

#### Clauses

 $\begin{array}{cccc} C, D & ::= & \bot & (empty clause) \\ & & | & L_1 \lor \ldots \lor L_k, \ k \ge 1 & (non-empty clause) \end{array}$ 

 $F_{\Sigma}(X)$  is the set of first-order formulas over  $\Sigma$  defined as follows:

F, G, H	::=	$\perp$	(falsum)
		Т	(verum)
		A	(atomic formula)
		$\neg F$	(negation)
		$(F \wedge G)$	(conjunction)
	I	$(F \lor G)$	(disjunction)
		$(F \implies G)$	(implication)
	I	$(F \equiv G)$	(equivalence)
		$\forall x F$	(universal quantification)
		$\exists x F$	(existential quantification)

- We omit brackets according to the following rules:
  - $\neg \neg >_{p} \lor >_{p} \land >_{p} \Longrightarrow >_{p} \equiv$  (binding precedences)
  - $\lor$  and  $\land$  are associative and commutative
  - $\implies$  is right-associative
- $Qx_1, \ldots, x_n F$  abbreviates  $Qx_1 \ldots Qx_n F$ .
- infix-, prefix-, postfix-, or mixfix-notation with the usual operator precedences; examples:

$$s + t * u \quad \text{for} \quad +(s, *(t, u))$$

$$s * u \leq t + v \quad \text{for} \quad \leq (*(s, u), +(t, v))$$

$$-s \quad \text{for} \quad -(s)$$

$$0 \quad \text{for} \quad 0()$$

$$\begin{split} \Sigma_{PA} &= (\Omega_{PA}, \ \Pi_{PA}) \\ \Omega_{PA} &= \{0/0, \ +/2, \ */2, \ s/1\} \\ \Pi_{PA} &= \{\leq /2, \ _p \ + \ >_p \ < \ >_p \ \leq \end{split}$$

Exampes of formulas over this signature are:

$$\begin{aligned} \forall x, y(x \leq y \equiv \exists z(x + z \approx y)) \\ \exists x \forall y(x + y \approx y) \\ \forall x, y(x * s(y) \approx x * y + x) \\ \forall x, y(s(x) \approx s(y) \implies x \approx y) \\ \forall x \exists y \ (x < y \land \neg \exists z(x < z \land z < y)) \end{aligned}$$

We observe that the symbols  $\leq$ , <, 0, s are redundant as they can be defined in first-order logic with equality just with the help of +. The first formula defines  $\leq$ , while the second defines zero. The last formula, respectively, defines s.

Eliminating the existential quantifiers by Skolemization (cf. below) reintroduces the "redundant" symbols.

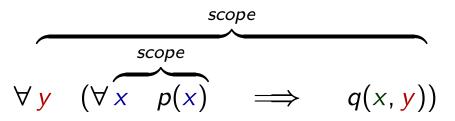
Consequently there is a *trade-off* between the complexity of the quantification structure and the complexity of the signature.

In  $Q \times F$ ,  $Q \in \{\exists, \forall\}$ , we call F the scope of the quantifier  $Q \times A$ . An occurrence of a variable x is called bound, if it is inside the scope of a quantifier  $Q \times A$  ny other occurrence of a variable is called free.

Formulas without free variables are also called closed formulas or sentential forms.

Formulas without variables are called ground.

## Example



The occurrence of y is bound, as is the first occurrence of x. The second occurrence of x is a free occurrence.

Substitution is a fundamental operation on terms and formulas that occurs in all inference systems for first-order logic. In the presence of quantification it is surprisingly complex.

By F[s/x] we denote the result of substituting all *free occurrences* of x in F by the term s.

Formally we define F[s/x] by structural induction over the syntactic structure of F by the equations depicted on the next page.

$$\begin{aligned} x[s/x] &= s \\ x'[s/x] &= x'; \text{ if } x' \neq x \end{aligned}$$

$$f(s_1, \dots, s_n)[s/x] &= f(s_1[s/x], \dots, s_n[s/x]) \\ \perp [s/x] &= \perp \\ \top [s/x] &= \top \end{aligned}$$

$$p(s_1, \dots, s_n)[s/x] &= p(s_1[s/x], \dots, s_n[s/x]) \\ (u \approx v)[s/x] &= (u[s/x] \approx v[s/x]) \\ \neg F[s/x] &= \neg (F[s/x]) \\ (F\rho G)[s/x] &= (F[s/x]\rho G[s/x]); \text{ for each binary connective } \rho \\ (QyF)[s/x] &= Qz((F[z/y])[s/x]); \text{ with } z \text{ a "fresh" variable} \end{aligned}$$

We need to make sure that the (free) variables in s are not *captured* upon placing s into the scope of a quantifier, hence the renaming of the bound variable y into a "fresh", that is, previously unused, variable z.

Why this definition of substitution is well-defined will be discussed below.

In general, substitutions are mappings

$$\sigma: X \to T_{\Sigma}(X)$$

such that the domain of  $\sigma$ , that is, the set

$$dom({m \sigma}) = \{x \in X \mid {m \sigma}(x) 
eq x\},$$

is finite. The set of variables introduced by  $\sigma$ , that is, the set of variables occurring in one of the terms  $\sigma(x)$ , with  $x \in dom(\sigma)$ , is denoted by  $codom(\sigma)$ . Substitutions are often written as  $[s_1/x_1, \ldots, s_n/x_n]$ , with  $x_i$  pairwise distinct, and then denote the mapping

$$[s_1/x_1,\ldots,s_n/x_n](y) = egin{cases} s_i, & ext{if } y = x_i \ y, & ext{otherwise} \end{cases}$$

We also write  $x\sigma$  for  $\sigma(x)$ .

"Homomorphic" extension of  $\sigma$  to terms and formulas:

$$f(s_1, \ldots, s_n)\sigma = f(s_1\sigma, \ldots, s_n\sigma)$$

$$\perp \sigma = \perp$$

$$\top \sigma = \top$$

$$p(s_1, \ldots, s_n)\sigma = p(s_1\sigma, \ldots, s_n\sigma)$$

$$(u \approx v)\sigma = (u\sigma \approx v\sigma)$$

$$\neg F\sigma = \neg (F\sigma)$$

$$(F\rho G)\sigma = (F\sigma \rho G\sigma) ; \text{ for each binary connective } \rho$$

$$(Qx F)\sigma = Qz (F \sigma[x \mapsto z]) ; \text{ with } z \text{ a fresh variable}$$

*E:* Convince yourself that for the special case  $\sigma = [t/x]$  the new definition coincides with our previous definition (modulo the choice of fresh names for the bound variables).

To give semantics to a logical system means to define a notion of truth for the formulas. The concept of truth that we will now define for first-order logic goes back to Tarski.

In classical logic (dating back to Aristoteles) there are "only" two truth values "true" and "false" which we shall denote, respectively, by 1 and 0.

There are multi-valued logics having more than two truth values.

A  $\Sigma$ -algebra (also called  $\Sigma$ -interpretation or  $\Sigma$ -structure) is a triple

$$\mathcal{A} = (U, (f_{\mathcal{A}} : U^n \to U)_{f/n \in \Omega}, (p_{\mathcal{A}} \subseteq U^m)_{p/m \in \Pi})$$

where  $U \neq \emptyset$  is a set, called the universe of  $\mathcal{A}$ .

Normally, by abuse of notation, we will have  $\mathcal{A}$  denote both the algebra and its universe.

By  $\Sigma$ -Alg we denote the class of all  $\Sigma$ -algebras.

A variable has no intrinsic meaning. The meaning of a variable has to be defined externally (explicitly or implicitly in a given context) by an assignment.

A (variable) assignment, also called a valuation (over a given  $\Sigma$ -algebra  $\mathcal{A}$ ), is a map  $\beta : X \to \mathcal{A}$ .

Variable assignments are the semantic counterparts of substitutions.

#### **Ex: "Standard" Interpretation** *N* **for Peano Arithmetic**

$$U_N = \{0, 1, 2, \ldots\}$$
  

$$0_N = 0$$
  

$$s_N : n \mapsto n + 1$$
  

$$+_N : (n, m) \mapsto n + m$$
  

$$*_N : (n, m) \mapsto n * m$$
  

$$\leq_N = \{(n, m) \mid n \text{ less than or equal to } m\}$$
  

$$<_N = \{(n, m) \mid n \text{ less than } m\}$$

Note that N is just one out of many possible  $\Sigma_{PA}$ -interpretations.

#### **Values over** *N* for Sample Terms and Formulas

Under the assignment  $\beta : x \mapsto 1, y \mapsto 3$  we obtain

$$N(\beta)(s(x) + s(0)) = 3$$

$$N(\beta)(x+y \approx s(y)) = 1$$

- $N(\beta)(\forall x, y(x+y \approx y+x)) = 1$
- $N(\beta)(\forall z \ z \leq y) \qquad = 0$
- $N(\beta)(\forall x \exists y \ x < y) = 1$

## Part 2: Higher Order Logic and Sequent Calculus

- In order to formally reason about mathematical objects, or programs we need a formal language PVS uses higher order logic.
- Constructions in higher order logic used in PVS:
  - − ¬ not
  - $\wedge$  and
  - $\lor$  or
  - $\rightarrow$  if  $\ldots$  then
  - $\leftrightarrow$  if and only if
  - $\forall x : XP(x)$
  - $\exists x : xP(x)$
  - = is equal to
  - $p(t_1, \ldots, t_n)$ ,  $t_1, \ldots, t_n$  are in relationship with each other:  $(t_1, \ldots, t_n)$  are called atoms;

### **Examples**

- The atoms  $p(t_1, \ldots, t_n)$  can have the form:
  - a < b
  - -1 < 1 + 1
  - even(4), odd(5);
- Examples of formulae are:
  - $\forall x, y : Nat \leftrightarrow x + 1 < y + 1$
  - $\forall x, y : Nat \leftrightarrow x < y \rightarrow x < y + 1$
  - $-\forall \text{prime}(p) : \text{Nat} \leftrightarrow \neg \exists x : \text{Nat} 1 < x \text{ and } x < p \land \text{divides}(x, p)$
  - $\forall x, y : \text{Real square}(x + y) = \text{square}(x) + \text{square}(y) + 2 * x * y$

### Predicate versus higher order logic: what is an order

- Predicates that speak of domain objects are of first-order.
- Predicates that speak of objects of at most *i*th order are themselves *i* + 1th order.
- Functions that take and return domain objects are of first-order.
- Functions that take and return objects of at most *i*-th order are themselves *i* + 1-th order.

Example: The induction principle is second order.

 $\forall P : Nat \rightarrow BoolP0 \land \forall n : Nat(P(n) \rightarrow P(n+1)) \rightarrow Nat : P(n)$ 

- When reasoning about physical objects the following principles are considered valid:
  - law of excluded middle:  $A \lor \neg A$
  - law of double negation:  $\neg \neg A \implies A$

Example: Either there are errors in the code, or there are no errors in the code.

- Mathematical objects.
- The law of excluded middle is not observed.
- To prove ∃x : Xp(x) in Intuitionistic logic means to find a witness t for which p(t) holds.

The most important types of deduction systems are:

- natural deduction
  - models the natural style of reasoning;
  - principle of forward reasoning: deriving conclusions, deriving conclusions from the conclusions, etc.
- sequent calculus;
  - conclusions and premises are treated in the same way.
  - the proof consists o judgments rather than conclusions;
- PVS is based on a sequent calculus for higher order classical logic.
- COQ is based on higher order intuitionistic logic with inductive types.

Definition: A multiset is a set that can distinguish how often en element occurs in it. Alternatively: a list that cannot see the order of its elements.

Examples

- 1.  $A \lor B \land A \land B \land A \land B$
- 2.  $A \lor B \land A \land B \land C \implies D$
- 3.  $A \land B \land A \lor B \land A \land B$

The first and the last multiset are equal.

A sequent is an object of the form:

$$\Gamma \Vdash \Delta$$

where:

• Both  $\Gamma$  and  $\Delta$  are multisets of formulae.

Meaning: Whenever all of the  $\Gamma$  are true then at least one  $\Delta$  is true.

### **Propositional rules**

• Axiom:

• The cut rule:

$$\overline{\Gamma, A \Vdash \Delta, A}$$

$$\overline{\Gamma, A \Vdash B} \qquad \Gamma \Vdash \Delta, A$$

$$\overline{\Gamma \Vdash \Delta}$$

• Weakening (left):

• Weakening (right):

${\sf \Gamma}\Vdash \Delta$
<b>Γ</b> , <i>A</i> ⊩ Δ
Γ   - Δ
$\overline{\Gamma \Vdash \Delta, A}$

# Structural rules (Cntd)

• Contraction (left):

$\Gamma$ , $A$ , $A \Vdash \Delta$			
Г, А ⊩ ∆			
Г ⊩ ∆, А, А			
Г ⊩ ∆, А			

Contraction (right):

### **Rules for the constants**

• ( ⊤ left):	$\frac{\Gamma \Vdash \Delta}{\Gamma, \top \Vdash \Delta}$
• (⊥-left):	·, · · <u>~</u>
	$\overline{\Gamma, \bot \Vdash \Delta}$
• ( $\top$ right):	
	$\Gamma \Vdash \Delta, \top$
<ul> <li>(⊥-right):</li> </ul>	$\Gamma \Vdash \Delta$
	$\Gamma \Vdash \Delta, \bot$

## **Rules for negation**

• Negation (left):

Г ⊩ ∆, А
$\overline{\Gamma}, \neg A \Vdash \Delta$
Г, А ⊩ ∆
$\Gamma \Vdash \Delta, \neg A$

• Negation (right):

• (  $\land$  left):

- (∨-left):
- (  $\land$  right):

● (∨-right):

- $\frac{\Gamma, A, B \Vdash \Delta}{\Gamma, A \land B \Vdash \Delta}$
- $\frac{\Gamma, A \Vdash \Delta \quad \Gamma, B \Vdash \Delta}{\Gamma, A \lor B \Vdash \Delta}$
- $\frac{\Gamma \Vdash \Delta, A \quad \Gamma \Vdash \Delta, B}{\Gamma \Vdash \Delta, A \land B}$

 $\frac{\Gamma \Vdash \Delta, A, B}{\Gamma \Vdash \Delta, A \lor B}$ 

Premises and conclusions are treated in the same way.

•  $(\rightarrow -left)$ :

 $\frac{\Gamma \Vdash \Delta, A \quad \Gamma, B \Vdash \Delta}{\Gamma, A \longrightarrow B \Vdash \Delta}$ 

•  $(\rightarrow$ -right):

 $\frac{\Gamma, A \Vdash \Delta, B}{\Gamma \Vdash \Delta, A \to B}$ 

• (  $\leftrightarrow$ -left):

$$\frac{\Gamma, A \Vdash B, A \quad B \to A, \Vdash \Delta}{\Gamma, A \leftrightarrow B \Vdash \Delta}$$

• ( $\leftrightarrow$ -right):

$$\frac{\Gamma \Vdash \Delta, A \longrightarrow B \quad \Gamma \Vdash \Delta, B \longrightarrow A}{\Gamma \Vdash \Delta, A \leftrightarrow B}$$

### **Rules for the quantifiers**

• ( $\forall$ -left):

• (∃-left):

• ( $\forall$ -right):

- $\frac{\Gamma, P[x := t] \Vdash \Delta}{\Gamma, \forall x : XP(x) \Vdash \Delta}$
- $\frac{\Gamma, P[x := y] \Vdash \Delta}{\Gamma, \exists x : XP(x) \Vdash \Delta}$
- $\frac{\Gamma \Vdash \Delta, P[x := y]}{\Gamma \Vdash \Delta, \forall x : XP(x)}$

•  $(\exists -right)$ :

$$\frac{\Gamma \Vdash \Delta, P[x := t]}{\Gamma \Vdash \Delta, \exists x : XP(x)}$$

The t is an arbitrary term of type X and X is not free in  $\Gamma$ ,  $\Delta$ 

• Reflection:

$$\Gamma \Vdash \Delta, t = t$$

• Replication:

$$rac{t_1 = t_2, \, {\sf \Gamma}[t_2] \Vdash \Delta[t_2]}{{\sf \Gamma}[t_1] \Vdash \Delta[t_1]}$$

### **Rules for IF**

- PVS has an IF operator:
- The operator is defined as  $(A \land B) \lor \neg A \land C$
- IF-left

 $\frac{\Gamma, A, B \Vdash \Delta \quad \Gamma, \neg A, C \Vdash \Delta}{\Gamma, IF(A, B, C) \Vdash \Delta}$ 

• IF-right

 $\frac{\Gamma, A \Vdash \Delta, B \quad \Gamma, \neg A \Vdash \Delta, C}{\Gamma \Vdash \Delta IF(A, B, C)}$