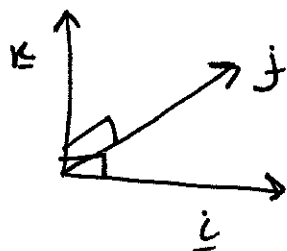


Lecture 24

6

Vectors algebraically

Choose three unit vectors $\underline{i}, \underline{j}, \underline{k}$ where $\underline{k} = \underline{i} \times \underline{j}$.



We introduce
Co-ordinates

Every vector $\underline{a}$ can now be written

$$\underline{a} = a_1 \underline{i} + a_2 \underline{j} + a_3 \underline{k}$$

where a_1, a_2, a_3 are called the components of $\underline{a}$.

We can now obtain co-ordinate forms for the inner and vector product.

Inner products let $\underline{a} = a_1 \underline{i} + a_2 \underline{j} + a_3 \underline{k}$

and $\underline{b} = b_1 \underline{i} + b_2 \underline{j} + b_3 \underline{k}$. Then

$$\underline{a} \cdot \underline{b} = a_1 b_1 + a_2 b_2 + a_3 b_3.$$

Proof

	$\underline{i}$	$\underline{j}$	$\underline{k}$
$\underline{i}$	1	0	0
$\underline{j}$	0	1	0
$\underline{k}$	0	0	1

$$\begin{aligned}
 \underline{a} \cdot \underline{b} &= (a_1 \underline{i} + a_2 \underline{j} + a_3 \underline{k}) \cdot \underline{b} \\
 &= (a_1 \underline{i}) \cdot \underline{b} + (a_2 \underline{j}) \cdot \underline{b} + (a_3 \underline{k}) \cdot \underline{b} \\
 &= a_1 (\underline{i} \cdot \underline{b}) + a_2 (\underline{j} \cdot \underline{b}) + a_3 (\underline{k} \cdot \underline{b})
 \end{aligned}$$

$$\begin{aligned}
 \underline{i} \cdot \underline{b} &= \underline{i} \cdot (b_1 \underline{i} + b_2 \underline{j} + b_3 \underline{k}) \\
 &= b_1
 \end{aligned}$$

$$\begin{aligned}
 \underline{j} \cdot \underline{b} &= \underline{j} \cdot (b_1 \underline{i} + b_2 \underline{j} + b_3 \underline{k}) \\
 &= b_2
 \end{aligned}$$

$$\underline{k} \cdot \underline{b} = b_3$$

It follows that $\underline{a} \cdot \underline{b} = a_1 b_1 + a_2 b_2 + a_3 b_3$ ~~□~~

$$\underline{a} \cdot \underline{a} = a_1^2 + a_2^2 + a_3^2$$

$$\therefore \|\underline{a}\| = \sqrt{a_1^2 + a_2^2 + a_3^2}$$

Example let $\underline{a} = a_1 \underline{i} + a_2 \underline{j} + a_3 \underline{k}$

and $\underline{b} = b_1 \underline{i} + b_2 \underline{j} + b_3 \underline{k}$. ($\underline{a}, \underline{b} \neq \underline{0}$)

$$\text{Then } \underline{a} \cdot \underline{b} = \|\underline{a}\| \|\underline{b}\| \cos \theta.$$

$$\text{So, } \cos \theta = \frac{\underline{a} \cdot \underline{b}}{\|\underline{a}\| \|\underline{b}\|}$$

Thus

$$\cos \theta = \frac{a_1 b_1 + a_2 b_2 + a_3 b_3}{\sqrt{a_1^2 + a_2^2 + a_3^2} \sqrt{b_1^2 + b_2^2 + b_3^2}}$$

We can therefore easily compute the angle between two vectors written in co-ordinate form.

Vector products

Let $\underline{a} = a_1 \underline{i} + a_2 \underline{j} + a_3 \underline{k}$ and

$$\underline{b} = b_1 \underline{i} + b_2 \underline{j} + b_3 \underline{k}.$$

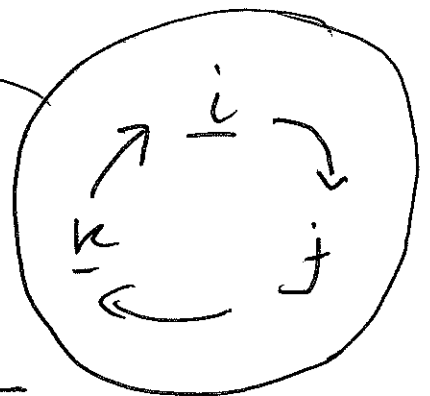
Then

$$\underline{a} \times \underline{b} = \begin{vmatrix} \underline{i} & \underline{j} & \underline{k} \\ a_1 & a_2 & a_3 \\ b_1 & b_2 & b_3 \end{vmatrix}$$

$$= \begin{vmatrix} a_2 & a_3 \\ b_2 & b_3 \end{vmatrix} \underline{i} - \begin{vmatrix} a_1 & a_3 \\ b_1 & b_3 \end{vmatrix} \underline{j} + \begin{vmatrix} a_1 & a_2 \\ b_1 & b_2 \end{vmatrix} \underline{k}$$

Proof

$\times$	$\underline{i}$	$\underline{j}$	$\underline{k}$
$\underline{i}$	$\underline{0}$	$\underline{k}$	
$\underline{j}$		$\underline{0}$	$\underline{i}$
$\underline{k}$	$\underline{j}$		$\underline{0}$



Now use $\underline{a} \times \underline{b} = -\underline{b} \times \underline{a}$ to fill in the rest.

$\times$	$\underline{i}$	$\underline{j}$	$\underline{k}$
$\underline{i}$	$\underline{0}$	$\underline{k}$	$-\underline{j}$
$\underline{j}$	$-\underline{k}$	$\underline{0}$	$\underline{i}$
$\underline{k}$	$\underline{j}$	$-\underline{i}$	$\underline{0}$

$$\underline{a} \times \underline{b} = \underline{a} \times (b_1 \underline{i} + b_2 \underline{j} + b_3 \underline{k})$$

$$= b_1 (\underline{a} \times \underline{i}) + b_2 (\underline{a} \times \underline{j}) + b_3 (\underline{a} \times \underline{k})$$

So we need to calculate $\underline{a} \times \underline{i}$, $\underline{a} \times \underline{j}$, and $\underline{a} \times \underline{k}$. I shall just do $\underline{a} \times \underline{i}$ here.

$$\underline{a} \times \underline{i} = (a_1 \underline{i} + a_2 \underline{j} + a_3 \underline{k}) \times \underline{i}$$

$$= a_1 (\underline{i} \times \underline{i}) + a_2 (\underline{j} \times \underline{i}) + a_3 (\underline{k} \times \underline{i})$$

$$= -a_2 \underline{k} + a_3 \underline{j}$$



Geometric meaning of determinants

Define $[\underline{a}, \underline{b}, \underline{c}] = \underline{a} \cdot (\underline{b} \times \underline{c})$.

called the scalar ~~product~~ triple product.

Using our results for $\cdot$ and $\times$ we can easily show that

$$[\underline{a}, \underline{b}, \underline{c}] = \begin{vmatrix} a_1 & a_2 & a_3 \\ b_1 & b_2 & b_3 \\ c_1 & c_2 & c_3 \end{vmatrix}$$

[Let me mention a couple of important further properties of determinants

- $\det(A^T) = \det(A)$.
- If B is obtained from A by interchanging two columns then $\det(B) = -\det(A)$.