

VECTOR CALCULUS

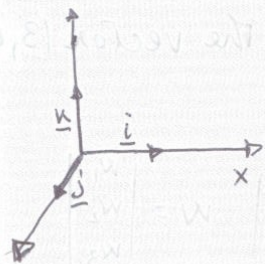
- Let us begin from the beginning:
- The function $f(x) = x^2$ is a scalar function; it is called this way because to every value of the scalar variable x it associates the value x^2 , which is still a scalar. In symbols:

$$f: \text{scalar} \longrightarrow \text{scalar} \quad \text{scalar function}$$

(this notation means: f takes a scalar into a scalar or, equivalently, to every scalar it associates another scalar)

- If $\underline{i}, \underline{j}, \underline{k}$ are the unit vectors

$$\underline{i} = (1, 0, 0) \quad \underline{j} = (0, 1, 0) \quad \underline{k} = (0, 0, 1), \text{ for every}$$



$$\text{vector } \underline{v} = (v_1, v_2, v_3) = v_1 \underline{i} + v_2 \underline{j} + v_3 \underline{k}$$

$$\text{for example } \underline{v} = (1, \pi, -3) = \underline{i} + \pi \underline{j} - 3 \underline{k}$$

- When talking about PDEs we have met ^{scalar} functions of two variables, e.g. $u(x, y) = x + y$.

One can also have scalar functions of 3 variables

$$h(x, y, z) = x^2 + y - z$$

If we think of (x, y, z) as a vector, then the function h associates to every vector (x, y, z) a scalar number $x^2 + y - z$

$$h: \text{vector} \longrightarrow \text{scalar} \quad \text{scalar field}$$

It is also said to be a scalar field. So for example the solution of a PDE is a scalar field.

But one can also think of more exotic objects - Consider for example the function

$$\underline{A}(x, y, z) = (x+y, z, -3x) = (x+y)\underline{i} + z\underline{j} - 3x\underline{k}$$

To every vector (x, y, z) it associates another vector (Think for example of the velocity of a 3D fluid)

$$\underline{A} : \text{vector} \rightarrow \text{vector} \quad \text{vector field}$$

$\underline{A}$ is called a vector field. In the example above

$$\underline{A}(1, 2, 0) = (1+2)\underline{i} + 0\underline{j} - 3\underline{k} = 3\underline{i} - 3\underline{k} = \begin{pmatrix} 3 \\ 0 \\ -3 \end{pmatrix}$$

So to the vector $(1, 2, 0)$, $\underline{A}$ associates the vector $(3, 0, -3)$.

Operations between vectors

if v and w are two vectors, say $v = \begin{pmatrix} v_1 \\ v_2 \\ v_3 \end{pmatrix}$ $w = \begin{pmatrix} w_1 \\ w_2 \\ w_3 \end{pmatrix}$

then the scalar product between v and w is denoted by $v \cdot w$ and it is given by

$$v \cdot w = \begin{pmatrix} v_1 \\ v_2 \\ v_3 \end{pmatrix} \cdot \begin{pmatrix} w_1 \\ w_2 \\ w_3 \end{pmatrix} = v_1 w_1 + v_2 w_2 + v_3 w_3$$

~~The vector~~ The vector product $v \times w$ is given by

$$v \times w = \det \begin{vmatrix} \underline{i} & \underline{j} & \underline{k} \\ v_1 & v_2 & v_3 \\ w_1 & w_2 & w_3 \end{vmatrix} = \underline{i}(v_2 w_3 - v_3 w_2) - \underline{j}(v_1 w_3 - v_3 w_1) + \underline{k}(v_1 w_2 - v_2 w_1)$$

REM The result of the scalar product is a scalar, $\nabla \cdot \mathbf{v}$

The result of the vector product is a vector, $\mathbf{v} \times \mathbf{w}$

Also $\mathbf{v} \cdot \mathbf{w} = \mathbf{w} \cdot \mathbf{v}$

but $\mathbf{v} \times \mathbf{w} \neq \mathbf{w} \times \mathbf{v}$, in particular

$$\mathbf{v} \times \mathbf{w} = -\mathbf{w} \times \mathbf{v}. \quad (\text{check it})$$

EX $(3x\mathbf{i} - y\mathbf{j} + z\mathbf{k}) \times (z\mathbf{i} - \mathbf{j} + y\mathbf{k}) =$

$$= \begin{vmatrix} \mathbf{i} & \mathbf{j} & \mathbf{k} \\ 3x & -y & z \\ z & -1 & y \end{vmatrix} = \mathbf{i}(-y^2 + 1) - \mathbf{j}(3xy - z) + \mathbf{k}(-3x + yz)$$

Reminder: the length of a vector $\mathbf{v} = (x, y, z)$ is

$$|\mathbf{v}| = \sqrt{x^2 + y^2 + z^2} = (\mathbf{v} \cdot \mathbf{v})^{1/2}$$

- If we have a function of one variable, $f(x)$, we can consider $\frac{df}{dx}(x)$, its derivative.

When we have a scalar function of many variables, that is, a scalar field $\phi(x, y, z)$, we define

$$\text{grad } \phi = \left(\frac{\partial \phi}{\partial x}, \frac{\partial \phi}{\partial y}, \frac{\partial \phi}{\partial z} \right).$$

In other words $\text{grad } \phi$, the gradient of ϕ , is the vector containing all the partial derivatives of ϕ .

~~grad ϕ is denoted by $\nabla \phi$~~

~~$\nabla \phi$ is a scalar field $\rightarrow$ vector field~~

EX: $\phi(x, y, z) = 3x + \frac{y^2}{2} - zx$

$\text{grad } \phi = (3, 1, -x)$

• Denote $\nabla = \left(\frac{\partial}{\partial x}, \frac{\partial}{\partial y}, \frac{\partial}{\partial z} \right)$. Then $\text{grad } \phi$ can also be denoted $\text{grad } \phi = \nabla \phi$. In conclusion

∇ : scalar field $\rightarrow$ vector field

• Some more definitions:

• If ϕ is a scalar field then

$$\nabla \cdot (\nabla \phi) = \begin{vmatrix} \frac{\partial}{\partial x} \\ \frac{\partial}{\partial y} \\ \frac{\partial}{\partial z} \end{vmatrix} \cdot \begin{vmatrix} \frac{\partial \phi}{\partial x} \\ \frac{\partial \phi}{\partial y} \\ \frac{\partial \phi}{\partial z} \end{vmatrix} = \frac{\partial^2 \phi}{\partial x^2} + \frac{\partial^2 \phi}{\partial y^2} + \frac{\partial^2 \phi}{\partial z^2}$$

• Usually we denote

~~$\nabla^2 \phi$~~ $\nabla^2 \phi = \nabla \cdot (\nabla \phi)$

or, briefly, $\nabla^2 = \nabla \cdot \nabla$

∇^2 is called Laplacian. So the Laplace equation

$\frac{\partial^2 u}{\partial x^2} + \frac{\partial^2 u}{\partial y^2} = 0$ can be rewritten as $\nabla^2 u = 0$.

• If $\underline{A}(x, y, z)$ is a vector field then the

divergence of $\underline{A}$ is given by

$$\text{div } \underline{A} = \nabla \cdot \underline{A} = \begin{vmatrix} \frac{\partial}{\partial x} \\ \frac{\partial}{\partial y} \\ \frac{\partial}{\partial z} \end{vmatrix} \cdot \begin{vmatrix} A_1 \\ A_2 \\ A_3 \end{vmatrix} = \frac{\partial A_1}{\partial x} + \frac{\partial A_2}{\partial y} + \frac{\partial A_3}{\partial z}$$

where A_1, A_2, A_3 are the components of $\underline{A}$.

• If $\underline{A}$ is a vector field then

$$\text{curl } \underline{A} = \nabla \times \underline{A} = \begin{vmatrix} \underline{i} & \underline{j} & \underline{k} \\ \frac{\partial}{\partial x} & \frac{\partial}{\partial y} & \frac{\partial}{\partial z} \\ A_1 & A_2 & A_3 \end{vmatrix}$$

$$= \underline{i}(\partial_y A_3 - \partial_z A_2) - \underline{j}(\partial_x A_3 - \partial_z A_1) + \underline{k}(\partial_x A_2 - \partial_y A_1)$$

REMARK ; $\nabla = \begin{pmatrix} \frac{\partial}{\partial x} \\ \frac{\partial}{\partial y} \\ \frac{\partial}{\partial z} \end{pmatrix}$, ϕ scalar field, $\underline{A}$ vect. field.

∇ : scalar field $\rightarrow$ vector field

$\nabla \cdot \underline{A} = \text{div } \underline{A}$: vector field $\rightarrow$ scalar field

$\nabla^2 \phi = \nabla \cdot (\nabla \phi) = \text{div}(\text{grad } \phi)$: scalar field $\rightarrow$ scalar field

$\nabla \times \underline{A} = \text{curl } \underline{A}$: vector field $\rightarrow$ vector field

Ex 1 : given the scalar field $\phi(x, y, z) = z^3 x + e^y$

$$\nabla \phi = (z^3, e^y, 3z^2 x) = z^3 \underline{i} + e^y \underline{j} + 3z^2 x \underline{k}$$

$$\nabla^2 \phi = \frac{\partial^2 \phi}{\partial x^2} + \frac{\partial^2 \phi}{\partial y^2} + \frac{\partial^2 \phi}{\partial z^2} = 0 + e^y + 6zx$$

Notice that $\nabla \phi$ is a vector field, so we can calculate

$(\nabla \phi) \times \underline{A}$ where $\underline{A} = 3\underline{i} - 2x\underline{j} + \underline{k}$

$$(\nabla \phi) \times \underline{A} = \begin{vmatrix} \underline{i} & \underline{j} & \underline{k} \\ z^3 & e^y & 3z^2 x \\ 3 & -2x & 1 \end{vmatrix} = \underline{i}(e^y + 6x^2 z^2) - \underline{j}(z^3 - 9z^2 x) + \underline{k}(-2xz^3 - 3e^y)$$

REM : Roughly speaking: $\underline{v} = (1, 2, 9)$ has constant components and it's called vector. $\underline{B} = (3x, 2y, x+y-z)$ has variable components and it's called vector field.

EX: prove that for any vector field $\underline{B} = \begin{pmatrix} B_1 \\ B_2 \\ B_3 \end{pmatrix}$

one has $\nabla \cdot (\nabla \times \underline{B}) = 0$.

$$\nabla \times \underline{B} = \begin{vmatrix} \underline{i} & \underline{j} & \underline{k} \\ \partial_x & \partial_y & \partial_z \\ B_1 & B_2 & B_3 \end{vmatrix} = \underline{i} (\partial_y B_3 - \partial_z B_2) + \underline{j} (\partial_z B_1 - \partial_x B_3) + \underline{k} (\partial_x B_2 - \partial_y B_1)$$

$$\nabla \cdot (\nabla \times \underline{B}) = \begin{vmatrix} \partial_x \\ \partial_y \\ \partial_z \end{vmatrix} \cdot \begin{vmatrix} \partial_y B_3 - \partial_z B_2 \\ \partial_z B_1 - \partial_x B_3 \\ \partial_x B_2 - \partial_y B_1 \end{vmatrix} =$$

$$= \partial_x (\partial_y B_3 - \partial_z B_2) + \partial_y (\partial_z B_1 - \partial_x B_3) + \partial_z (\partial_x B_2 - \partial_y B_1) = 0$$

• Def: a function (or better, a scalar field)

such that $\nabla^2 u = 0$ is said to be HARMONIC.